

# Securing the Smart Home via a Two-Mode Security Framework

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# Table of Contents

- Background & Motivation
- The TWINKLE Framework
- Case Study 1: DDoS Attack Detection by Transforming D-WARD
- Case Study 2: Sinkhole Attack Detection by Transforming SVELTE
- Feasibility and Drawbacks of TWINKLE
- Conclusion

# Table of Contents

- Background & Motivation
  - IoT Security and Privacy at Home
  - Difficulties in IoT Security
  - Dilemma
  - Our Proposition – TWINKLE
- The TWINKLE Framework
- Case Study 1: DDoS Attack Detection by Transforming D-WARD
- Case Study 2: Sinkhole Attack Detection by Transforming SVELTE
- Feasibility and Drawbacks of TWINKLE
- Conclusion

# IoT Security and Privacy at Home

- Internet of Things (IoT) supports various daily activities at home
  - Security cameras that monitor a home
  - Smart thermostats and lights for convenience
  - Motion sensors capable of telling when an elderly person has fallen
- However, IoT devices also present serious security and privacy concerns
- Addressing such concerns is critical to gaining the benefits of IoT

# The Difficulty of Securing a Smart Home

- High level of heterogeneity
  - High-powered vs. low-powered
  - Plugged-in vs. battery-powered
  - Regularly updated vs. never updated
- Mesh networking
  - Central entity such as border router cannot monitor communication between devices



# Dilemma

- Characteristics of IoT networks make it difficult to apply traditional security systems
- Many traditional security systems run heavy-weight security features, either continuously or periodically
  - Infeasible to run on many IoT devices
  - Negatively impact the network – effects are compounded in IoT networks

# Our Proposition – TWINKLE

- Two-mode security framework
- Runs light-weight security features most of the time
- Only runs heavy-weight security features **on-demand**
- Goal: achieve equal accuracy as traditional security systems while consuming less resources

# Table of Contents

- Background & Motivation
- The TWINKLE Framework
  - Overview
  - The Two Modes
  - The Three Components
  - The Overall Architecture
- Case Study 1: DDoS Attack Detection by Transforming D-WARD
- Case Study 2: Sinkhole Attack Detection by Transforming SVELTE
- Feasibility and Drawbacks of TWINKLE
- Conclusion

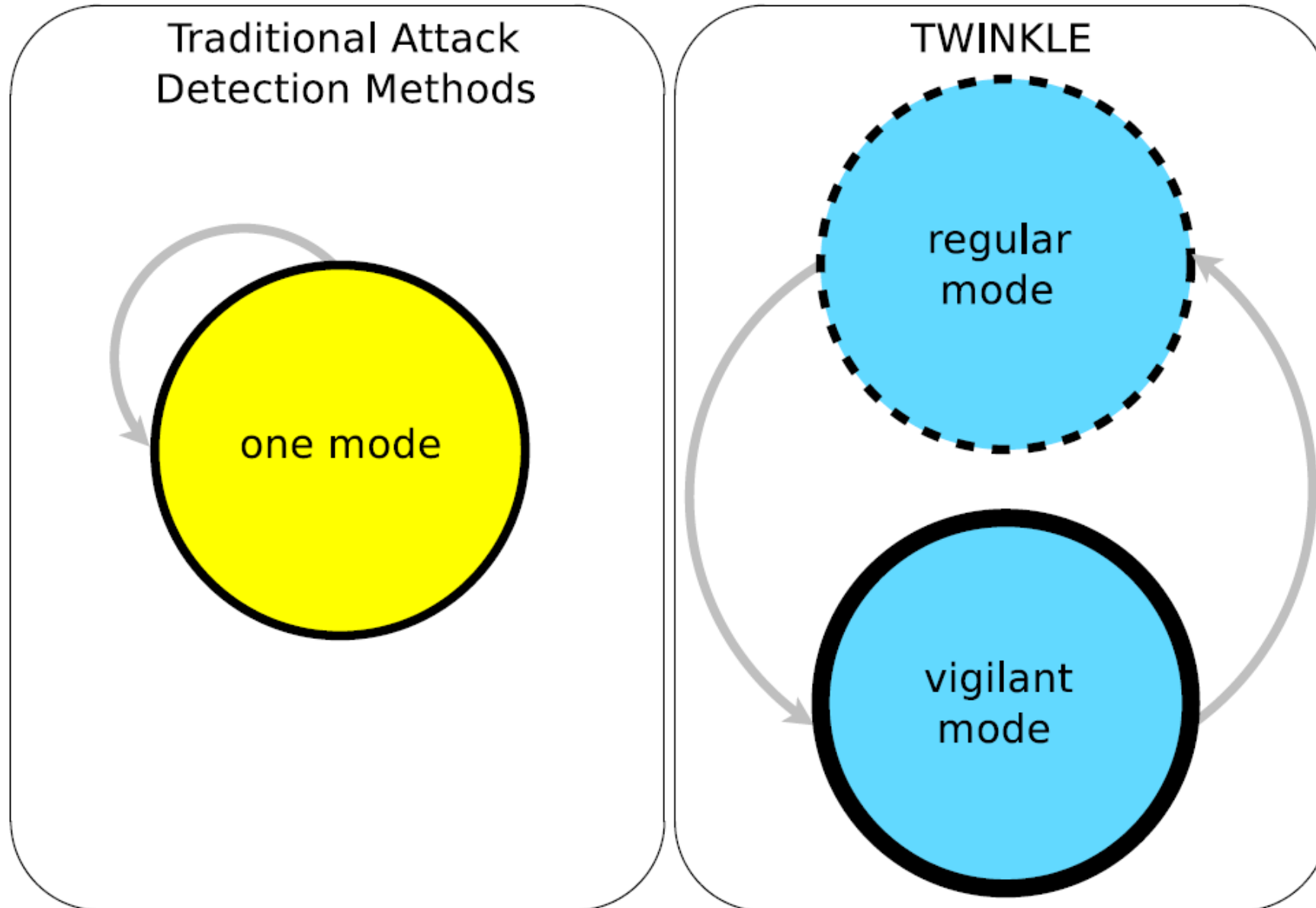
# TWINKLE: A Two-Mode Security Framework for the Smart Home

- Address characteristics (and limitations) of IoT devices
- Designed to preserve salient features of classic security solutions
- Security applications (security solutions) can be plugged into TWINKLE
  - When plugged into TWINKLE, applications will run in two distinct modes: **regular mode** and **vigilant mode**

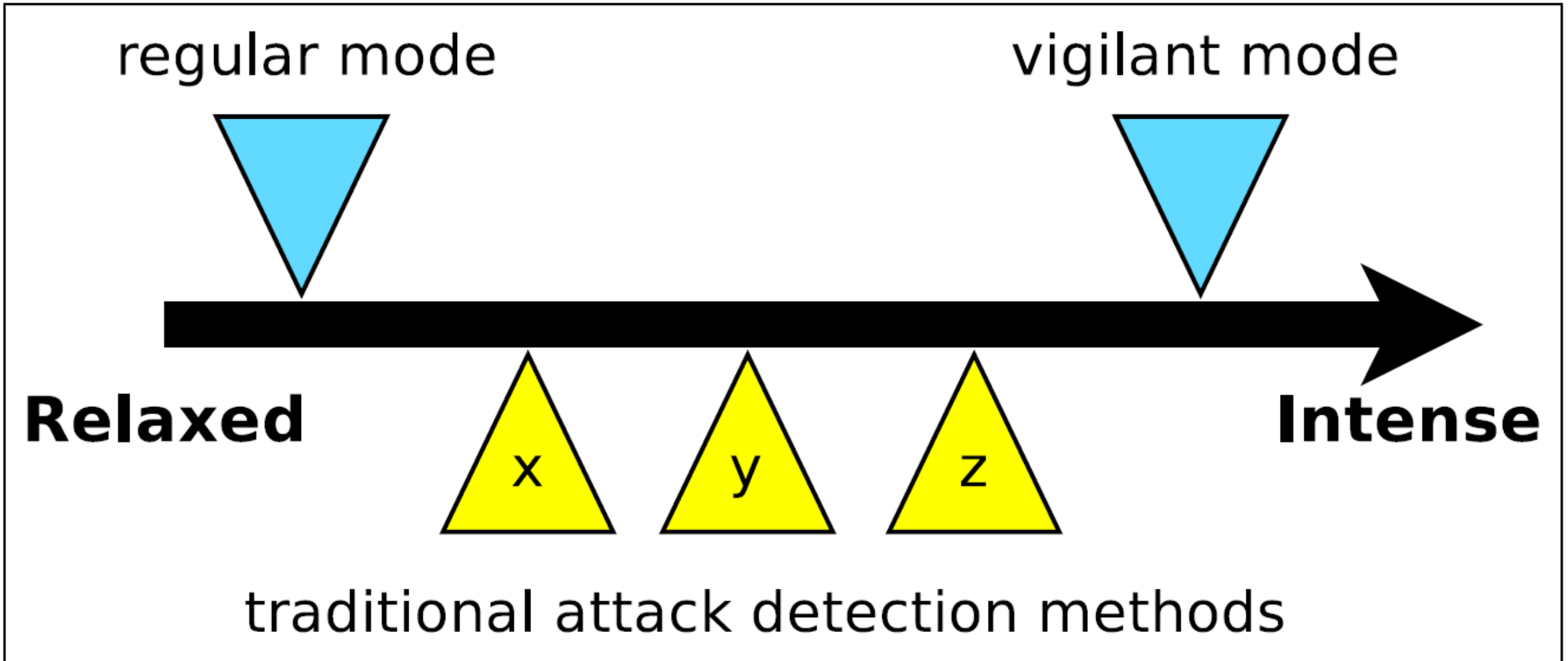
# The Two Modes

- **Regular Mode:** run a lightweight algorithm to monitor network and raise an alarm whenever suspicious behavior is detected
- **Vigilant Mode:** run a more intensive algorithm to verify an attack and try to mitigate it

# State Diagrams



# Resource Consumption



# Twinkle's Three Components



Manager

Policy Checker

Watchdog

# Manager

- Maintains information of the smart home network
- Supports a function to handle suspicious behavior, or the suspicious behavior handling function (SBHF)
- Maintains a suspicious behavior handling table (SBHT)

**Suspicious behavior handling table (SBHT)**

<b>Suspicious Behavior</b>	<b>Pointers to Routine</b>
suspicious behavior 1	pointer to routine to handle suspicious behavior 1
suspicious behavior 2	pointer to routine to handle suspicious behavior 2
.....	.....
suspicious behavior n	pointer to routine to handle suspicious behavior n

# Policy Checker

- Maintains routines for handling suspicious behavior
- Such routines are usually heavyweight and should only be running in vigilant mode when invoked **on-demand**

## Policy checker

routine to handle  
suspicious behavior 1

routine to handle  
suspicious behavior 2

.....

routine to handle  
suspicious behavior n

# Interaction Between Manager and Policy Checker

## Manager

Suspicious Behavior	Pointers to Routine
suspicious behavior 1	pointer to routine to handle suspicious behavior 1
suspicious behavior 2	pointer to routine to handle suspicious behavior 2
.....	.....
suspicious behavior n	pointer to routine to handle suspicious behavior n

## Suspicious behavior handling table (SBHT)

## Policy checker

routine to handle  
suspicious behavior 1

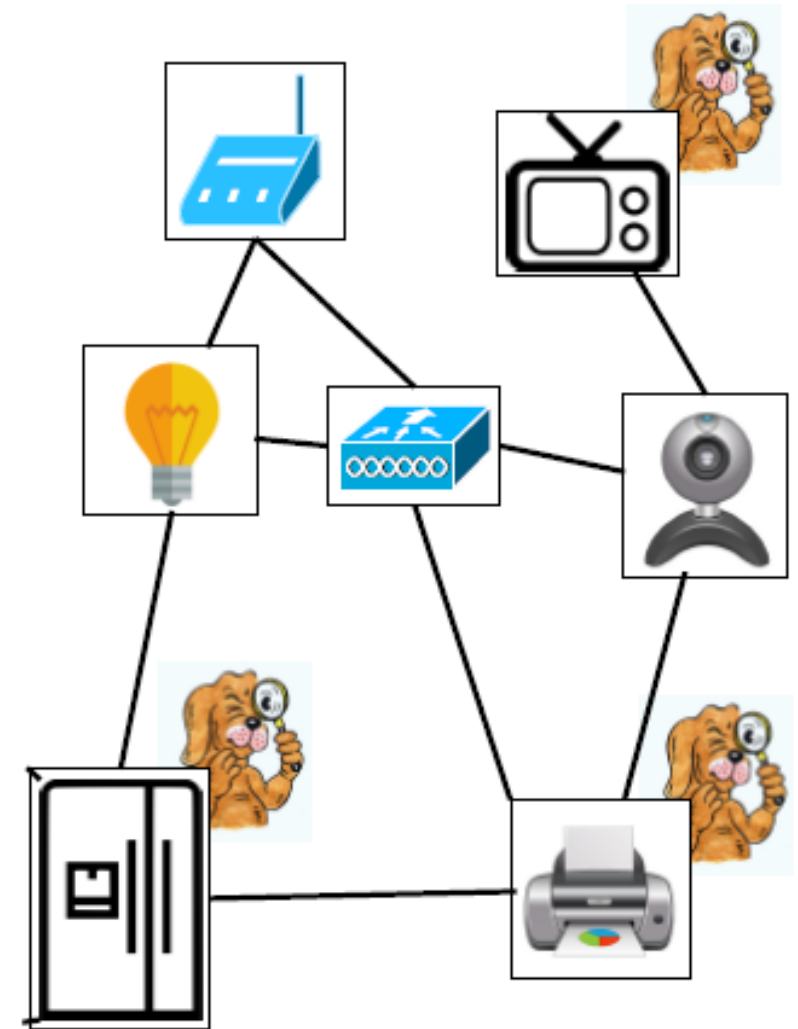
routine to handle  
suspicious behavior 2

.....

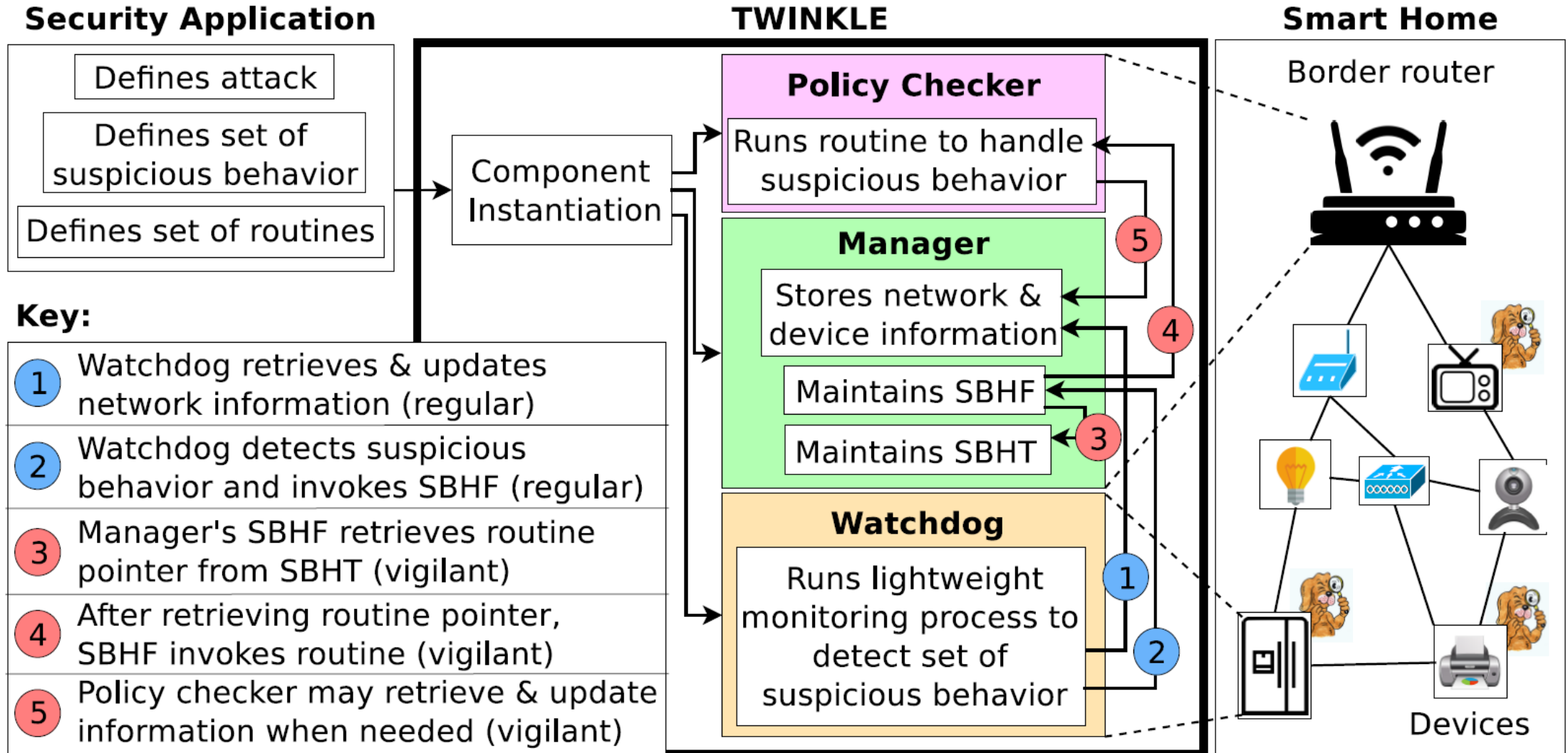
routine to handle  
suspicious behavior n

# Watchdog

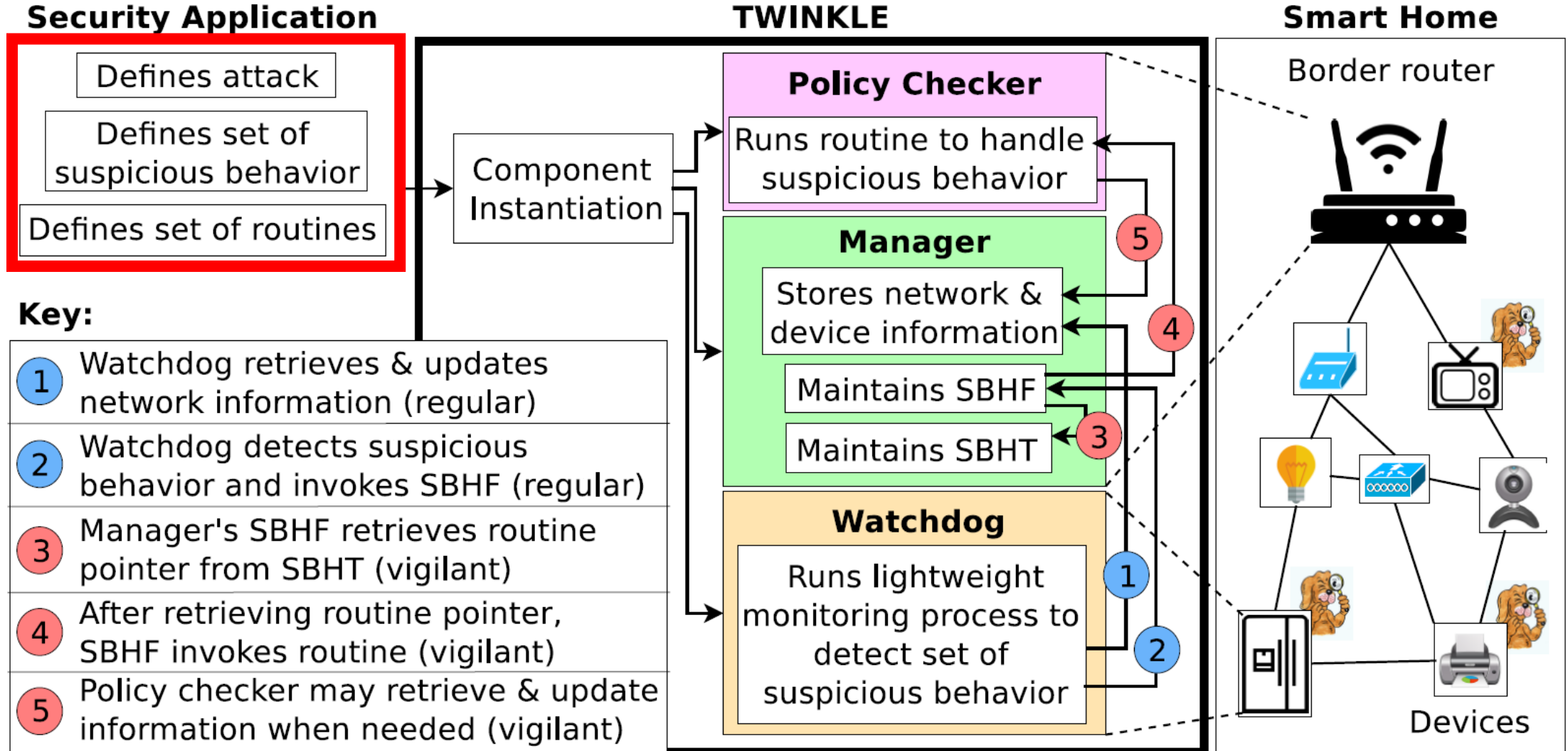
- Lightweight process that monitors smart home for suspicious behavior
- Multiple watchdogs can be running at multiple devices
- Whenever a watchdog detects suspicious behavior, it invokes SBHF to process the suspicious behavior
- As soon as function begins its execution, system will enter vigilant mode



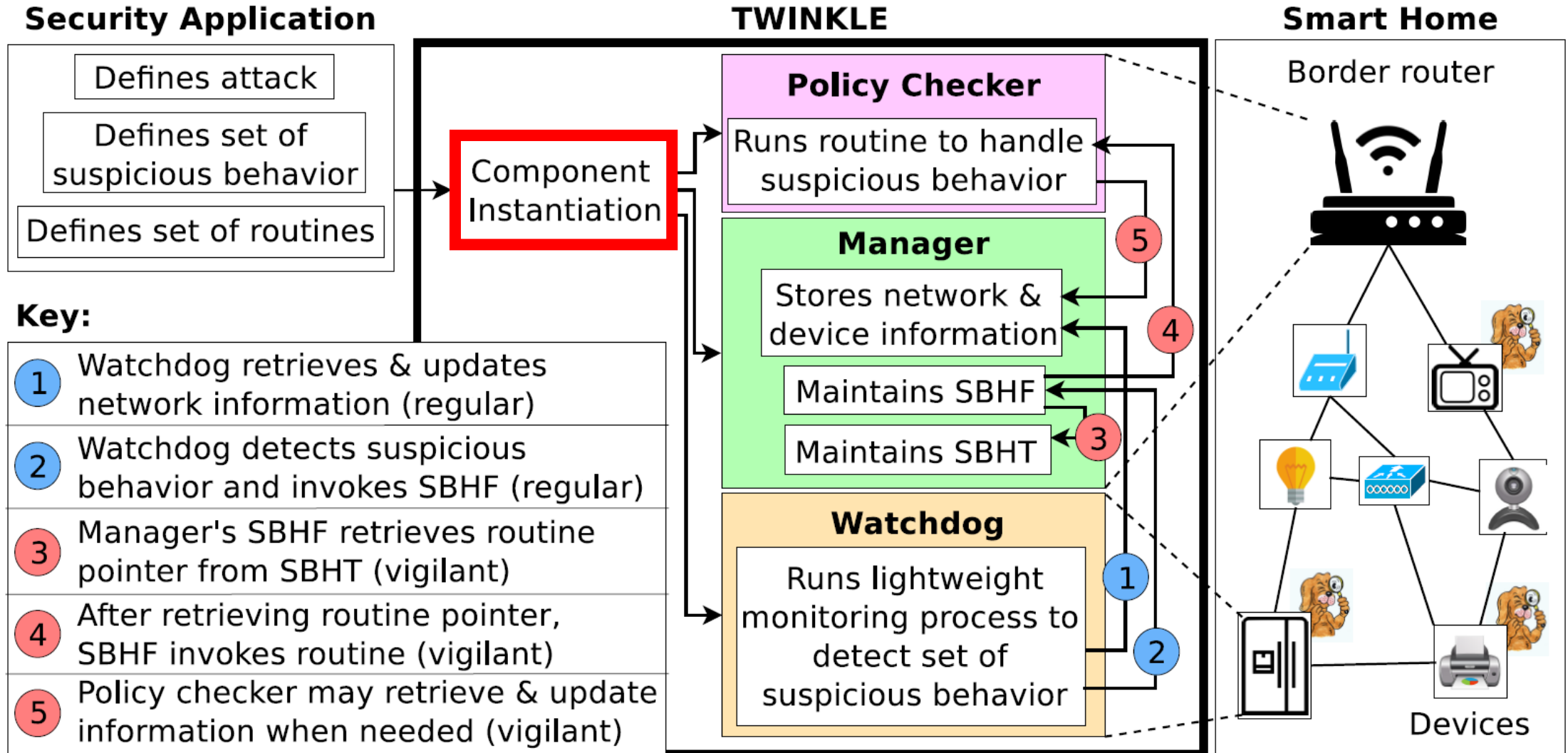
# TWINKLE Architecture



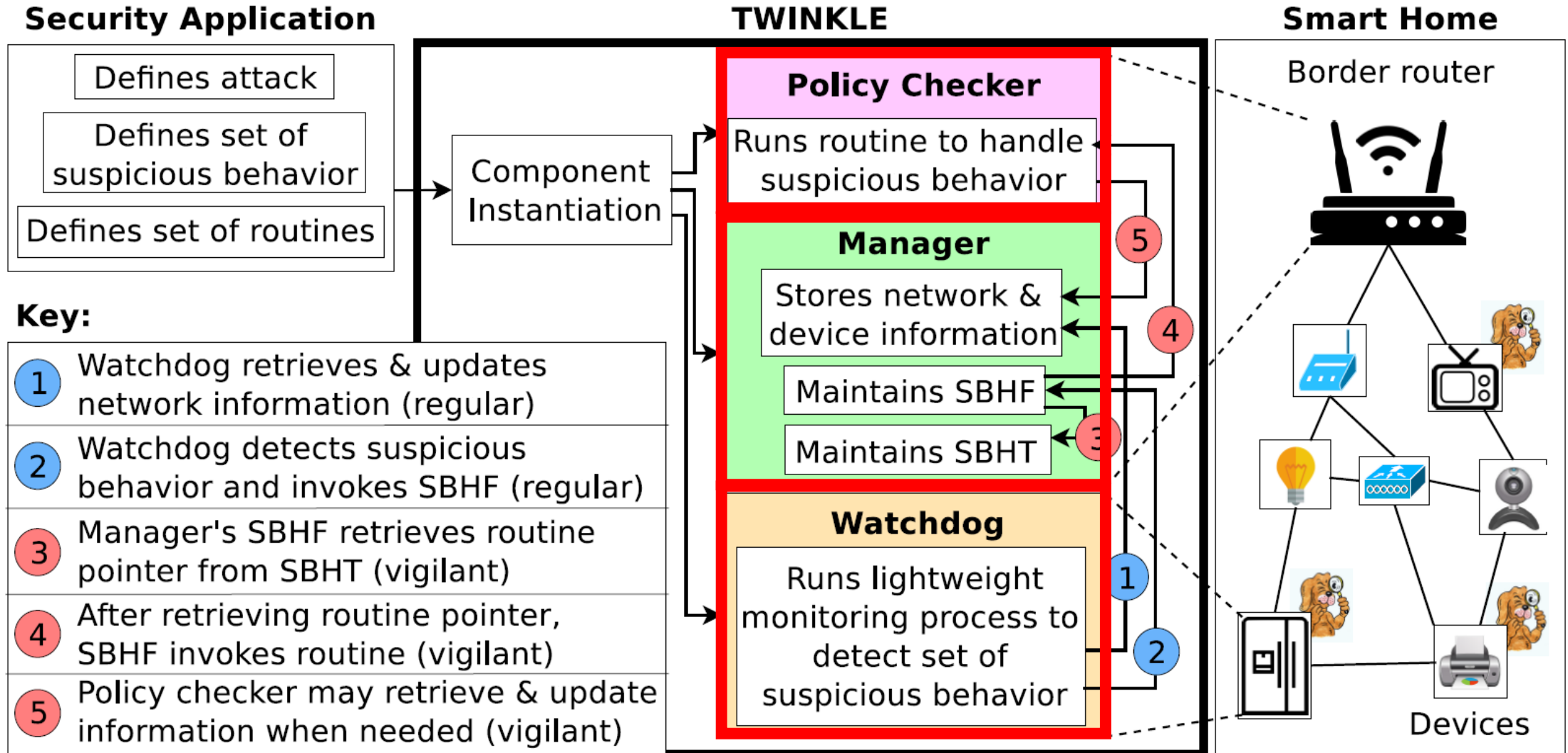
# TWINKLE Architecture



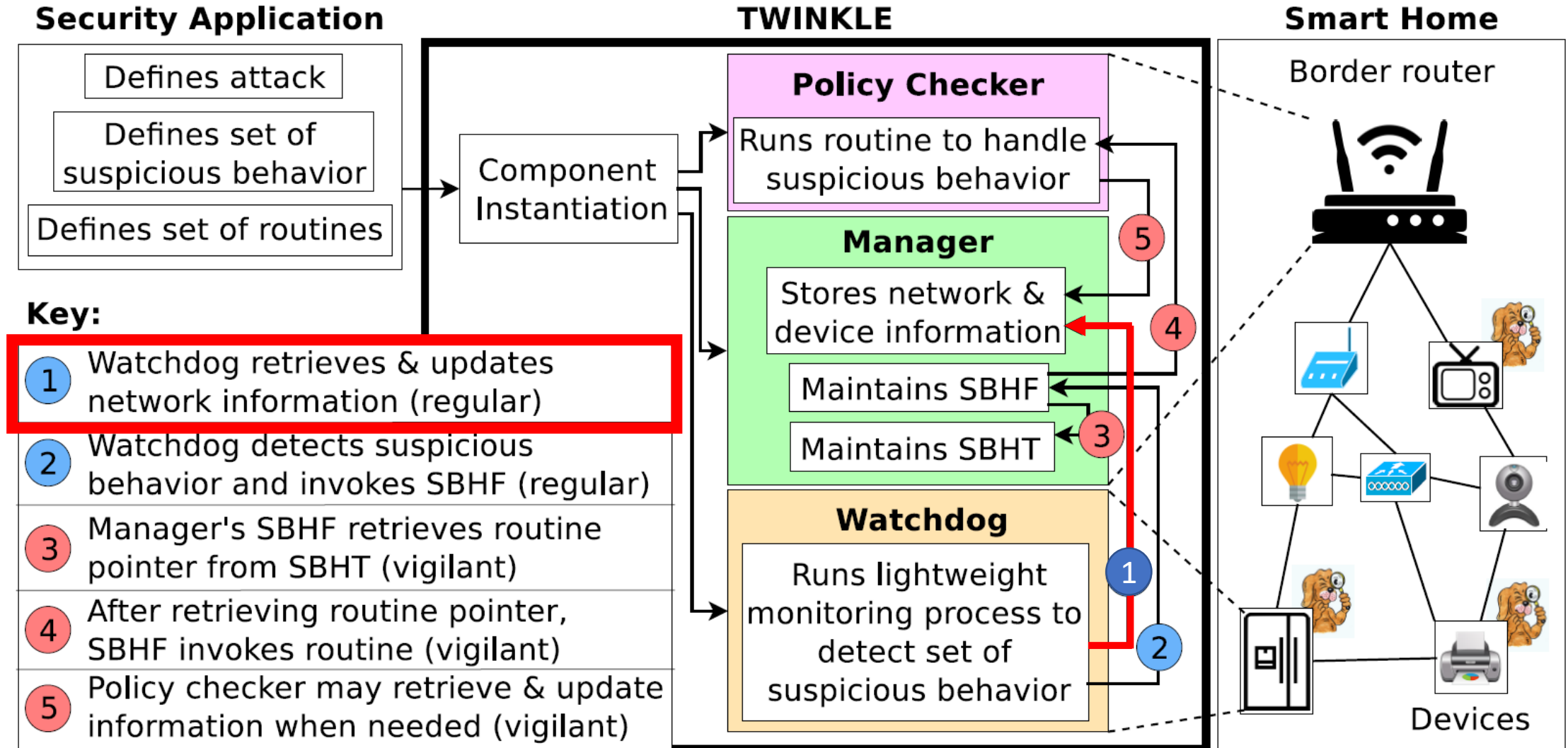
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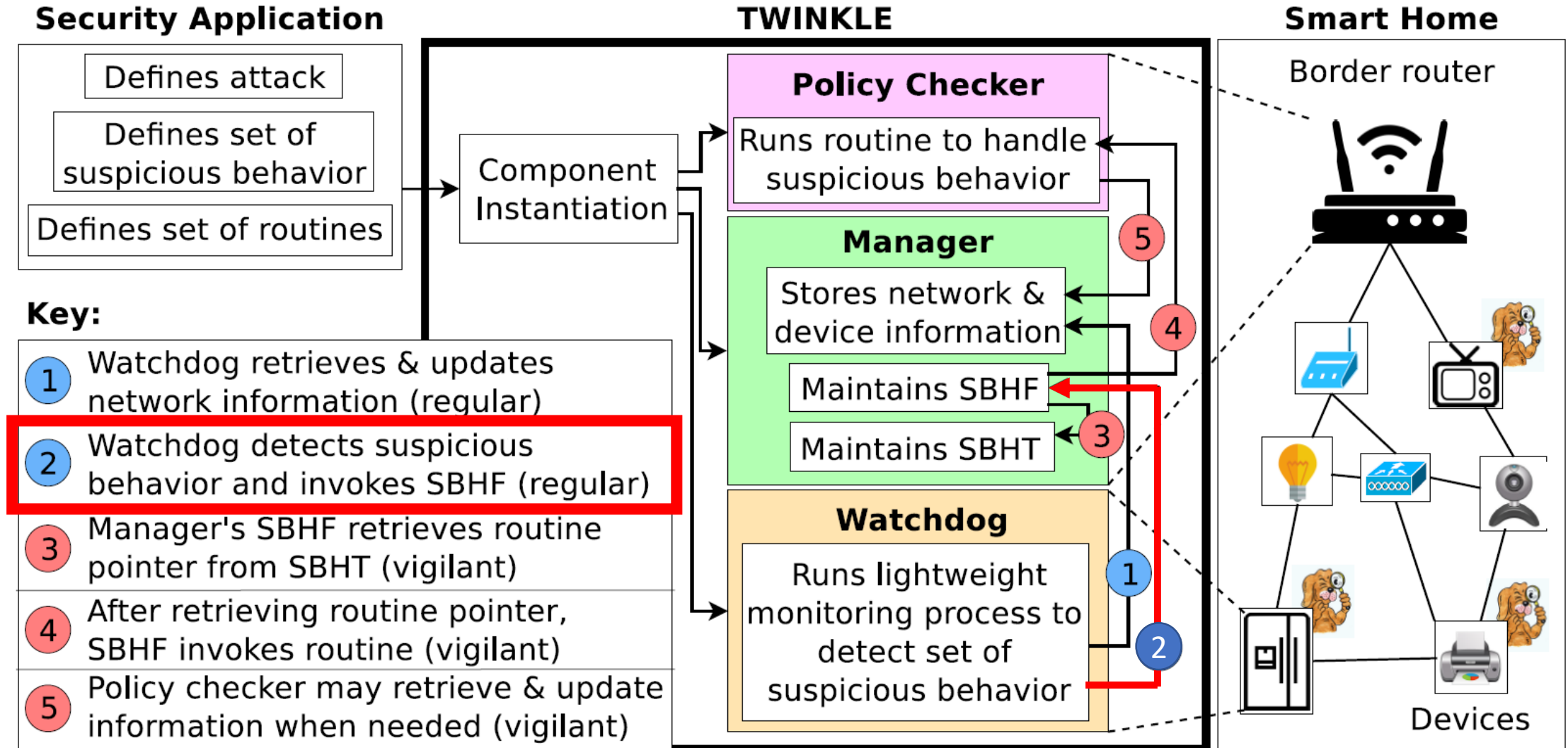
# TWINKLE Architecture



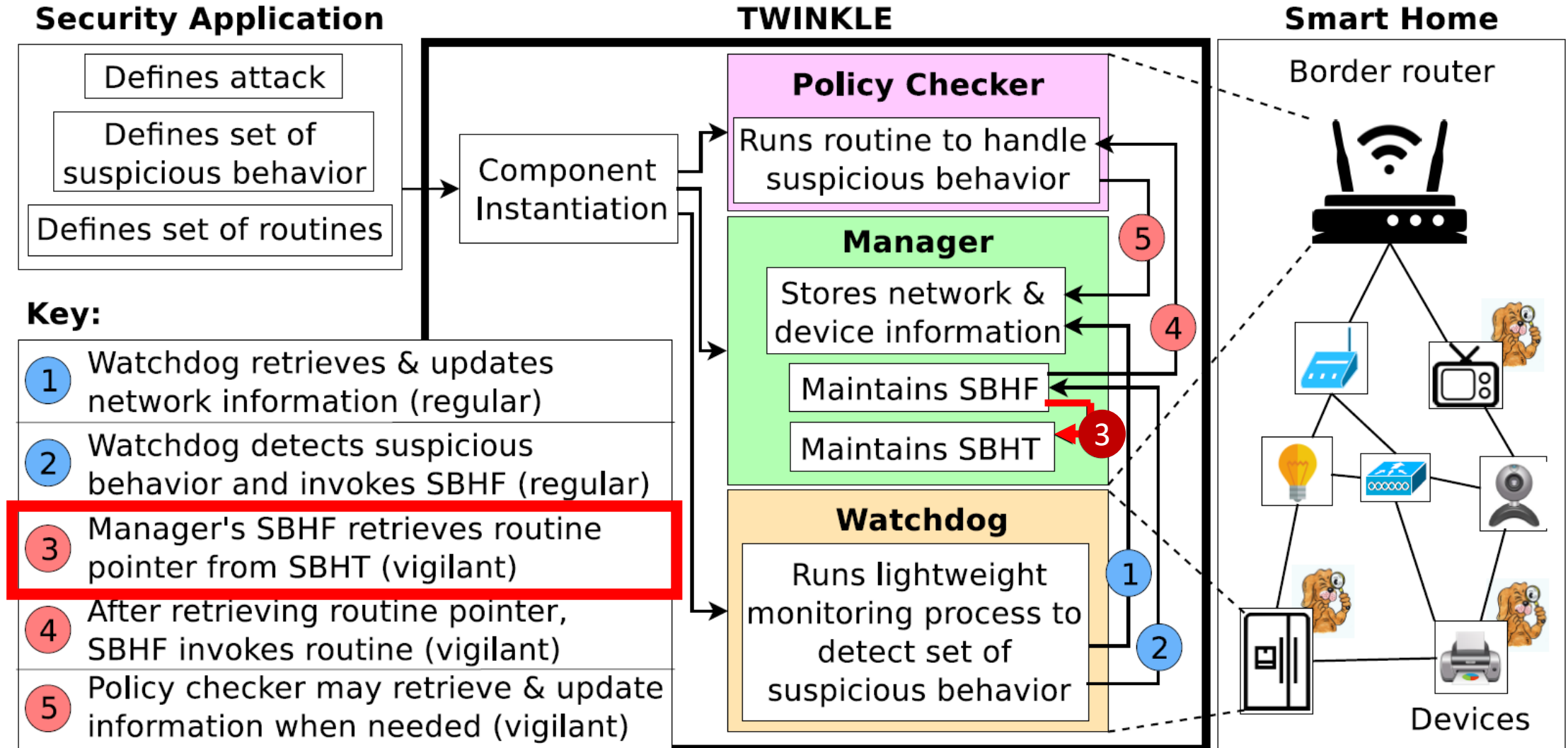
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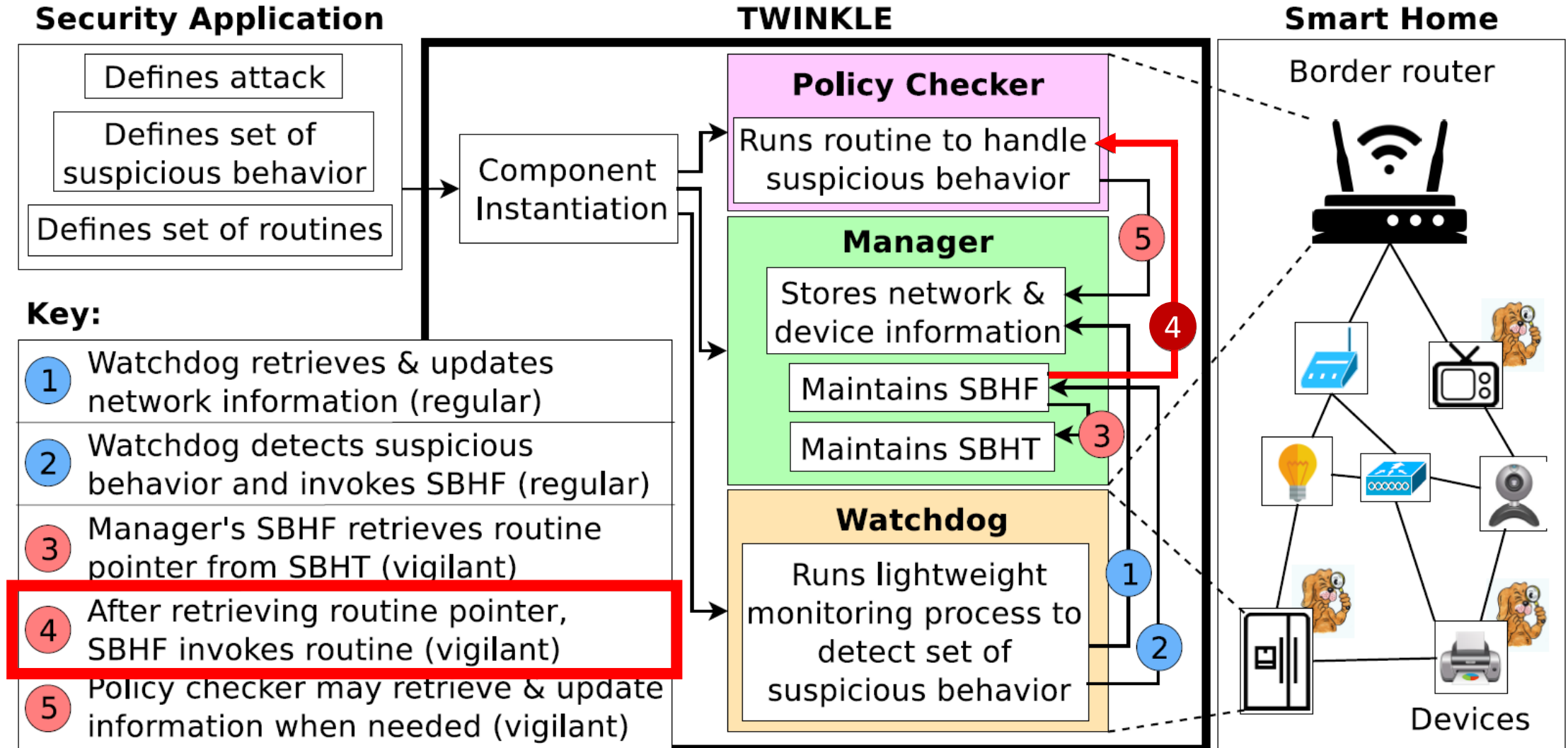
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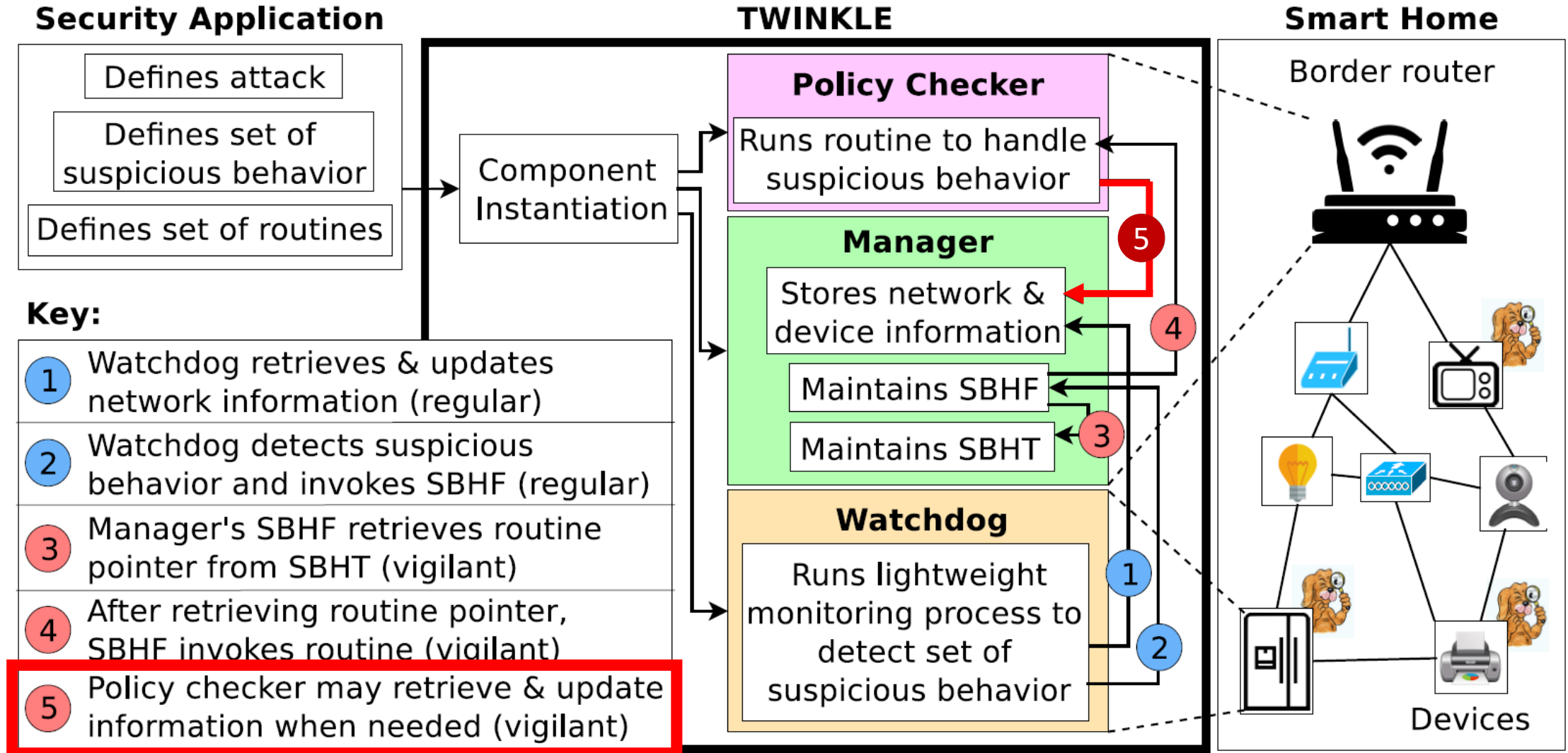
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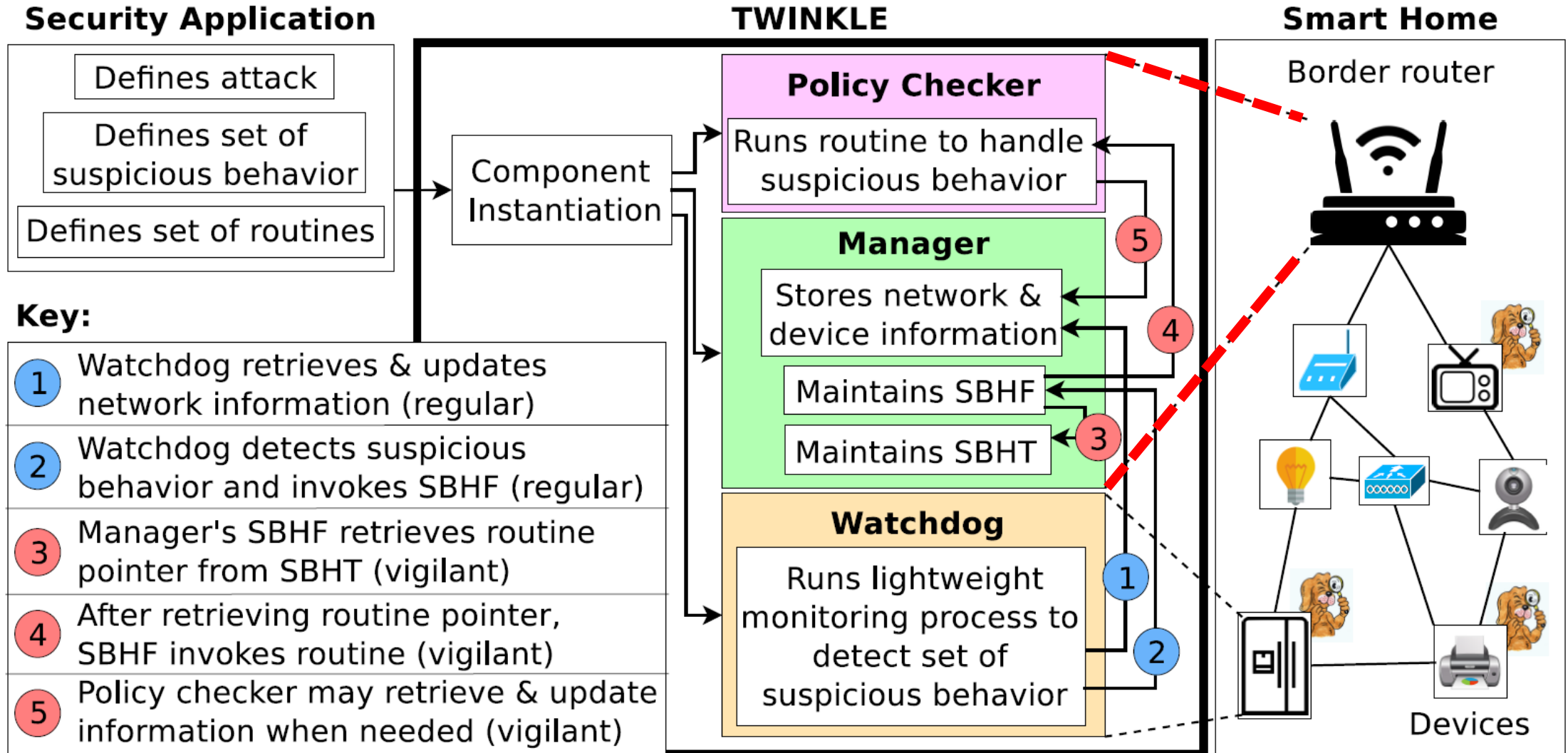
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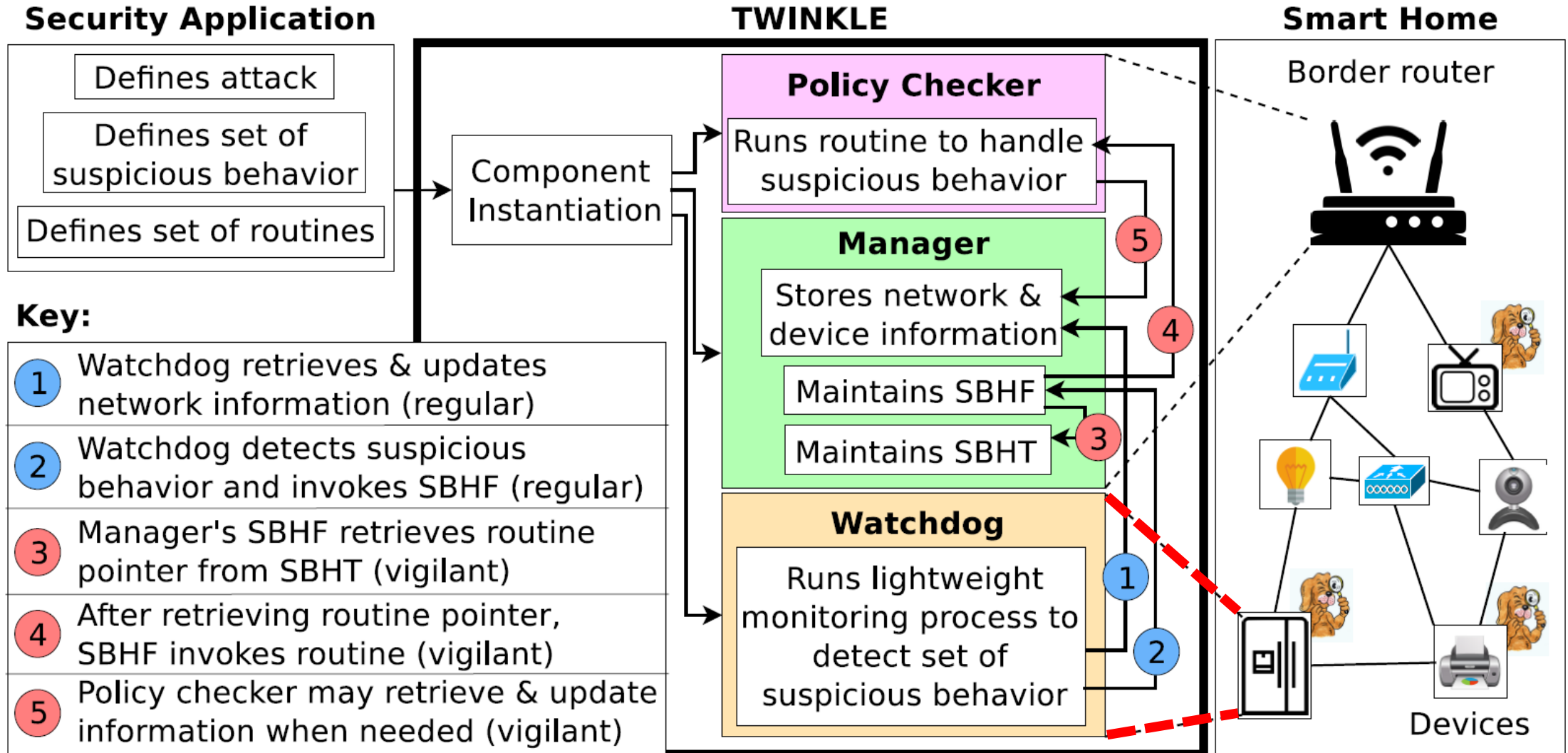
# TWINKLE Architecture



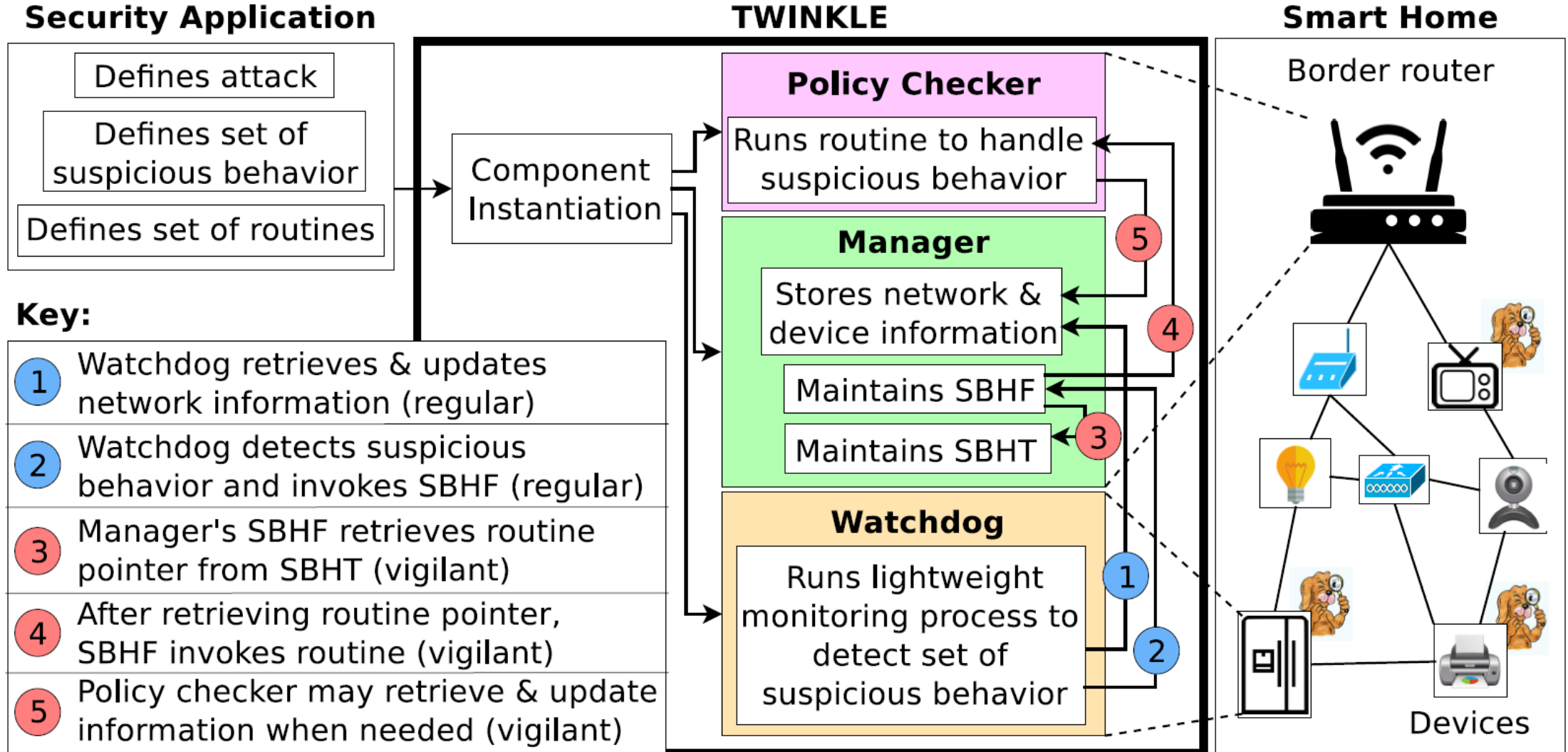
# TWINKLE Architecture



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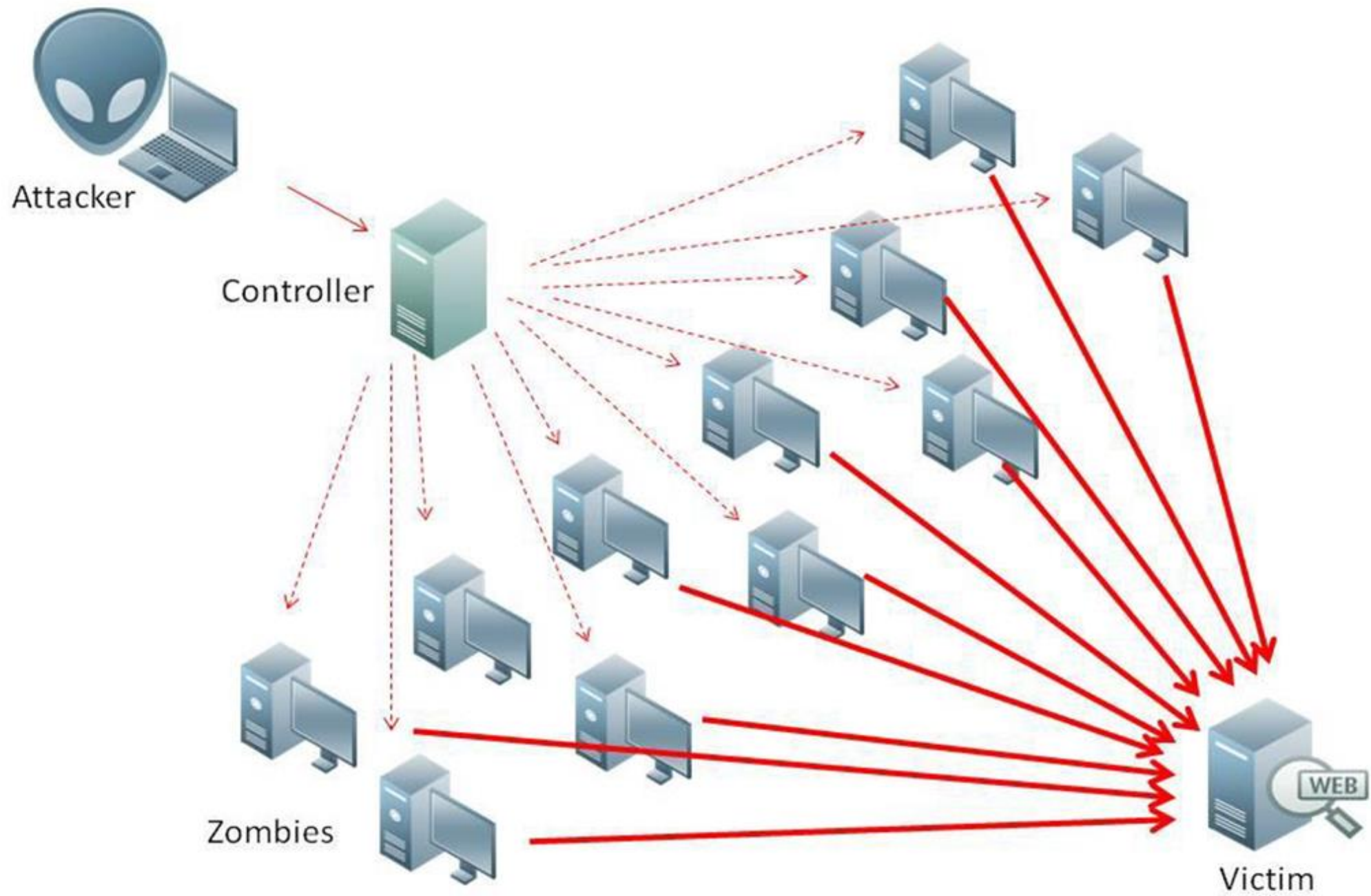


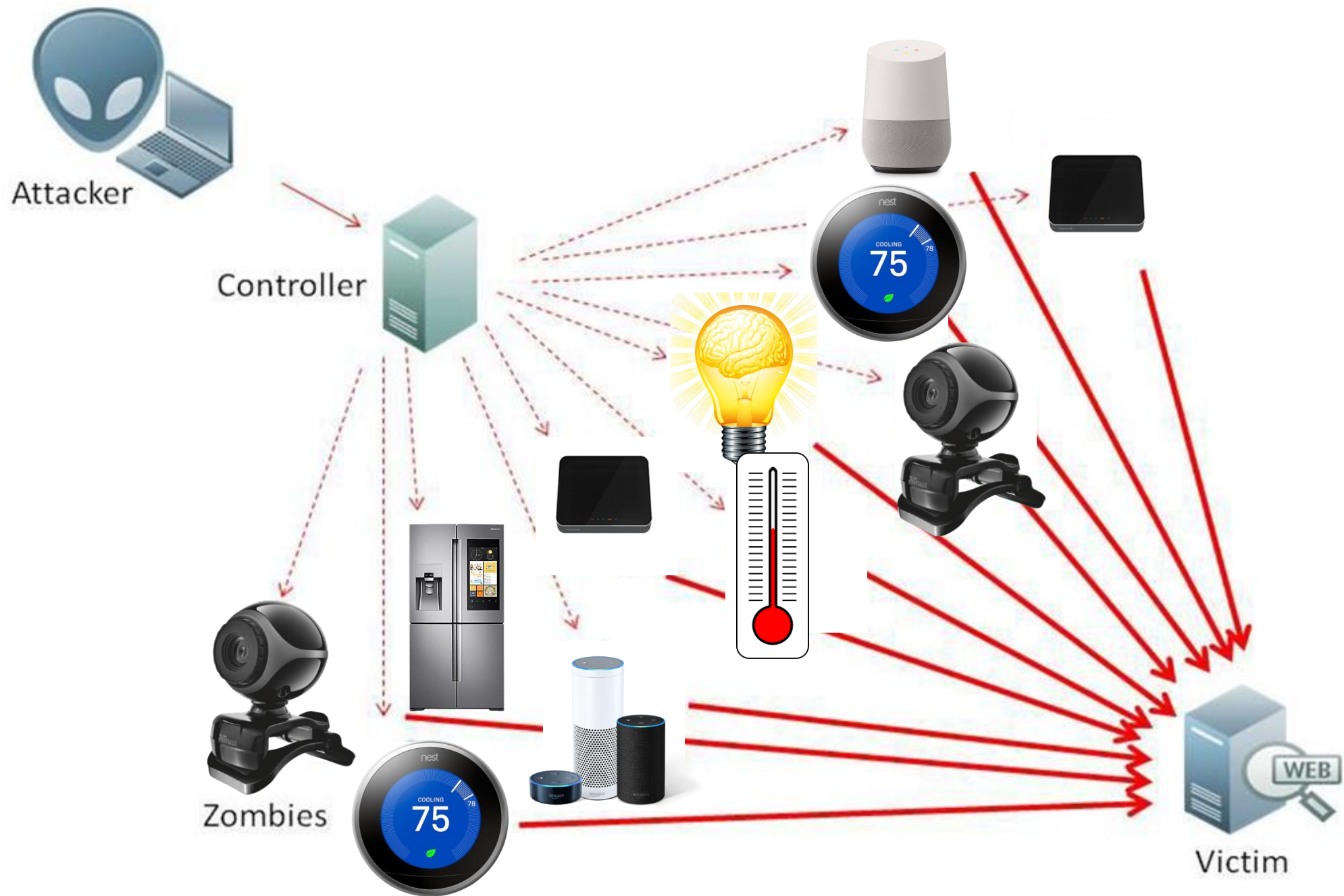
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# Prior Art: D-WARD Against DDoS Attacks

- Source-end solution – deployed at border router
- Classifies each aggregated flow (agflow) as good, suspicious, or attack
  - agflow – each connection from devices in the network to a specific destination outside the network
- If rate limit is followed for certain period of time, rate limit increases linearly and is eventually removed

# Prior Art: D-WARD's Shortcomings

- D-WARD targeted towards traditional end-hosts
- Could hurt benign devices if their connections are labeled as transient connections
- While a traditional benign end-host can recover from the accidental loss of their packets, in a IoT environment such as a smart home, a benign device could instead suffer significantly from such a loss

# D-WARD+: A Two-Mode Approach Against DDoS Attacks

Essential difference between D-WARD and D-WARD+: D-WARD+ does not drop traffic of transient connections, but instead leverages the *fast retransmit* mechanism of TCP congestion control

# D-WARD+: A Two-Mode Approach Against DDoS Attacks

## 1. In regular mode:

- Watchdog passively monitors network
- Once attack agflow is detected, watchdog notifies manager
- Manager's SBHF is invoked and system enters vigilant mode

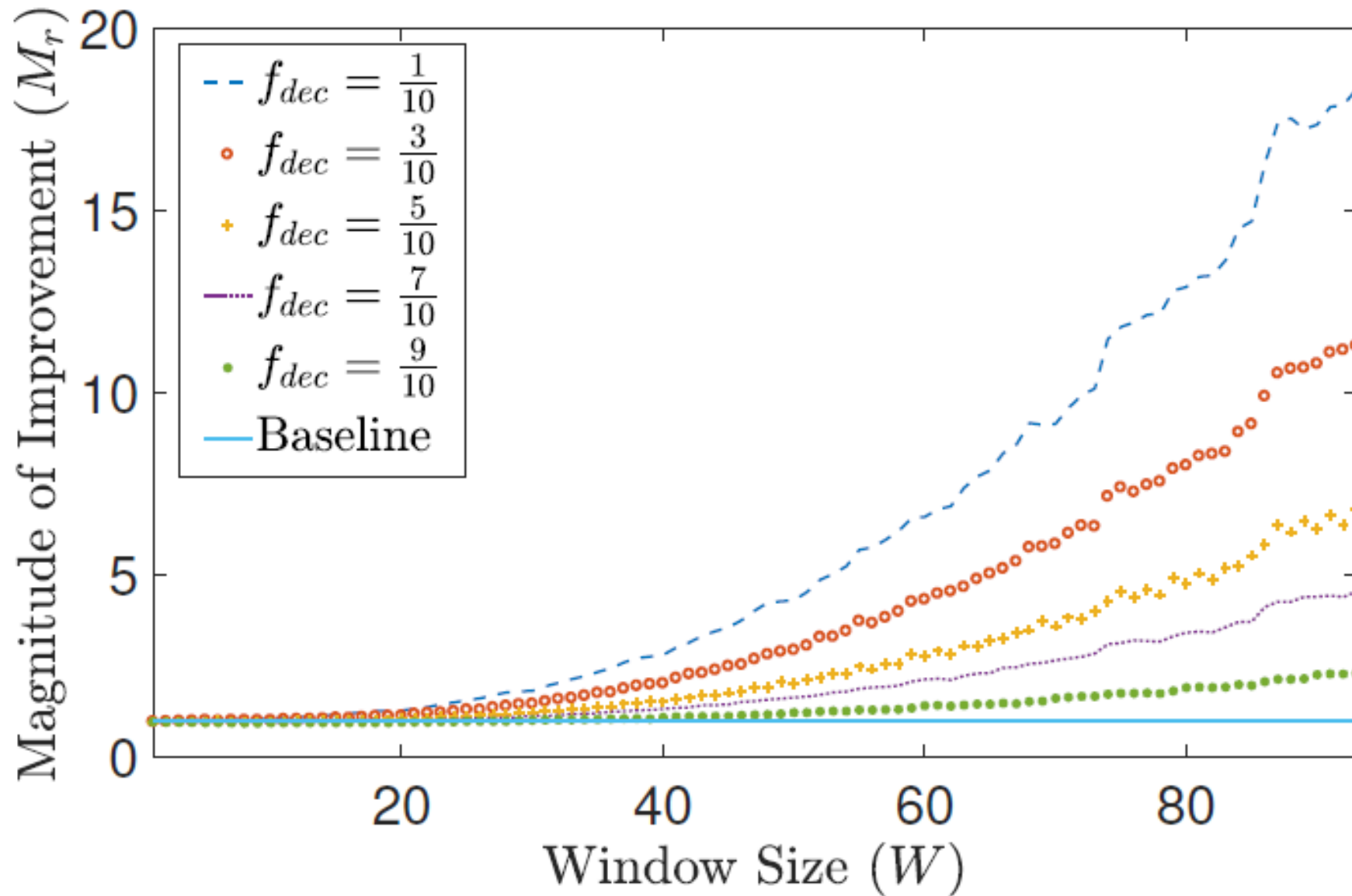
## 2. In vigilant mode:

- Manager's SBHF invokes agflow monitoring routine inside policy checker
- Agflow monitoring routine monitors each transient connection of attack agflow
- Alert device to cut sending rate in half if rate-limit is surpassed by sending it three duplicate ACK packets (*signal*)
- If device ignores signals, classify connection as bad and drop traffic
- Return to regular mode once all connections are below the rate-limit for a certain amount of time and receivers are not congested (determined by flow control)

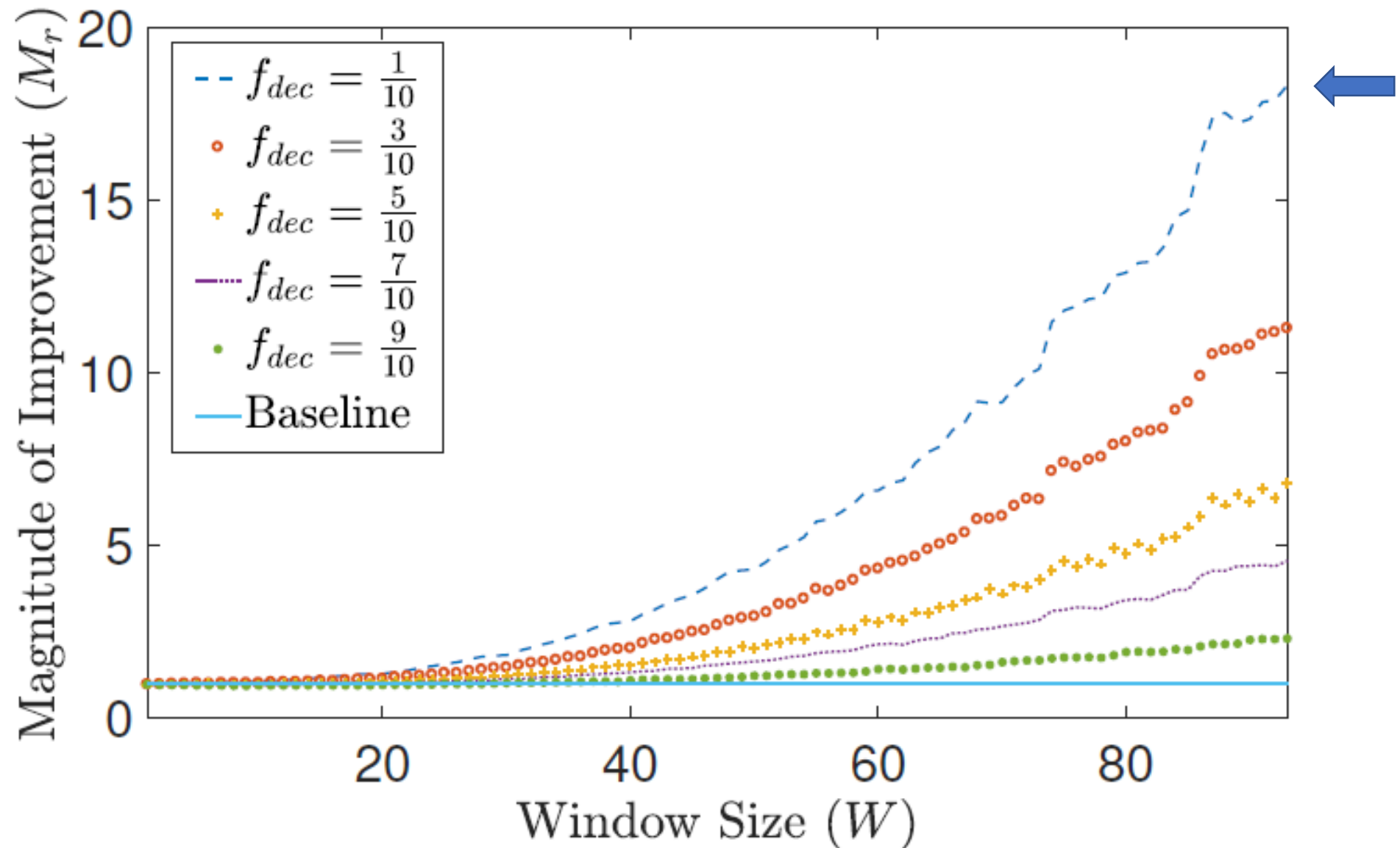
# Evaluation Setup

- Implemented D-WARD+ and D-WARD in Java
- 2015 Dell XPS: 2.2 GHz Intel Core i5 processor, 8GB of RAM
- Constructed a Bluetooth Personal Area Network (PAN)
- Client device transfers 2.5 MB of data to the server through a router on which D-WARD+ and D-WARD are implemented
- Client device performs simple and smart TCP flooding attacks
- Client and server utilized TCP New Reno for congestion control

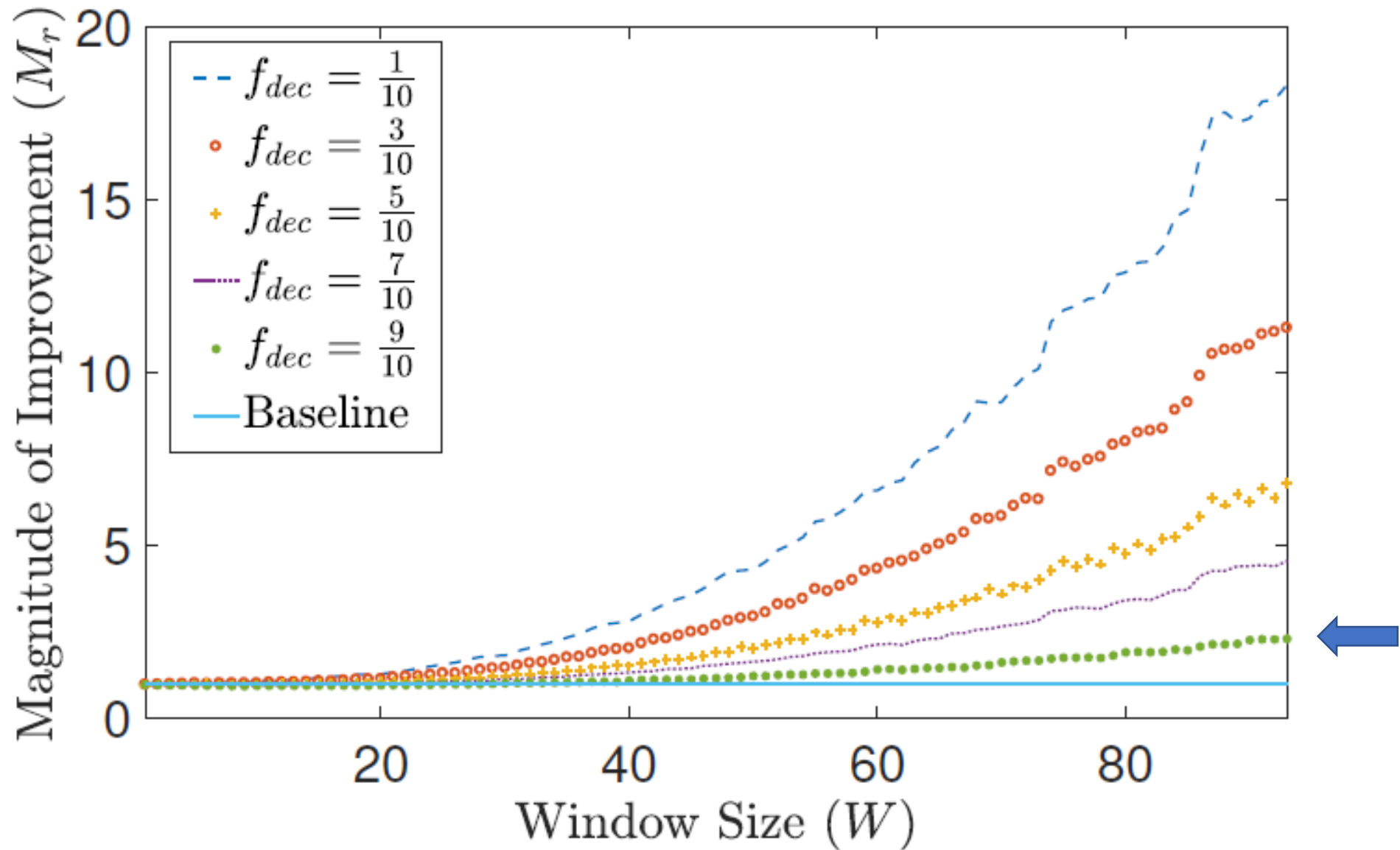
# Improvement in Retransmissions



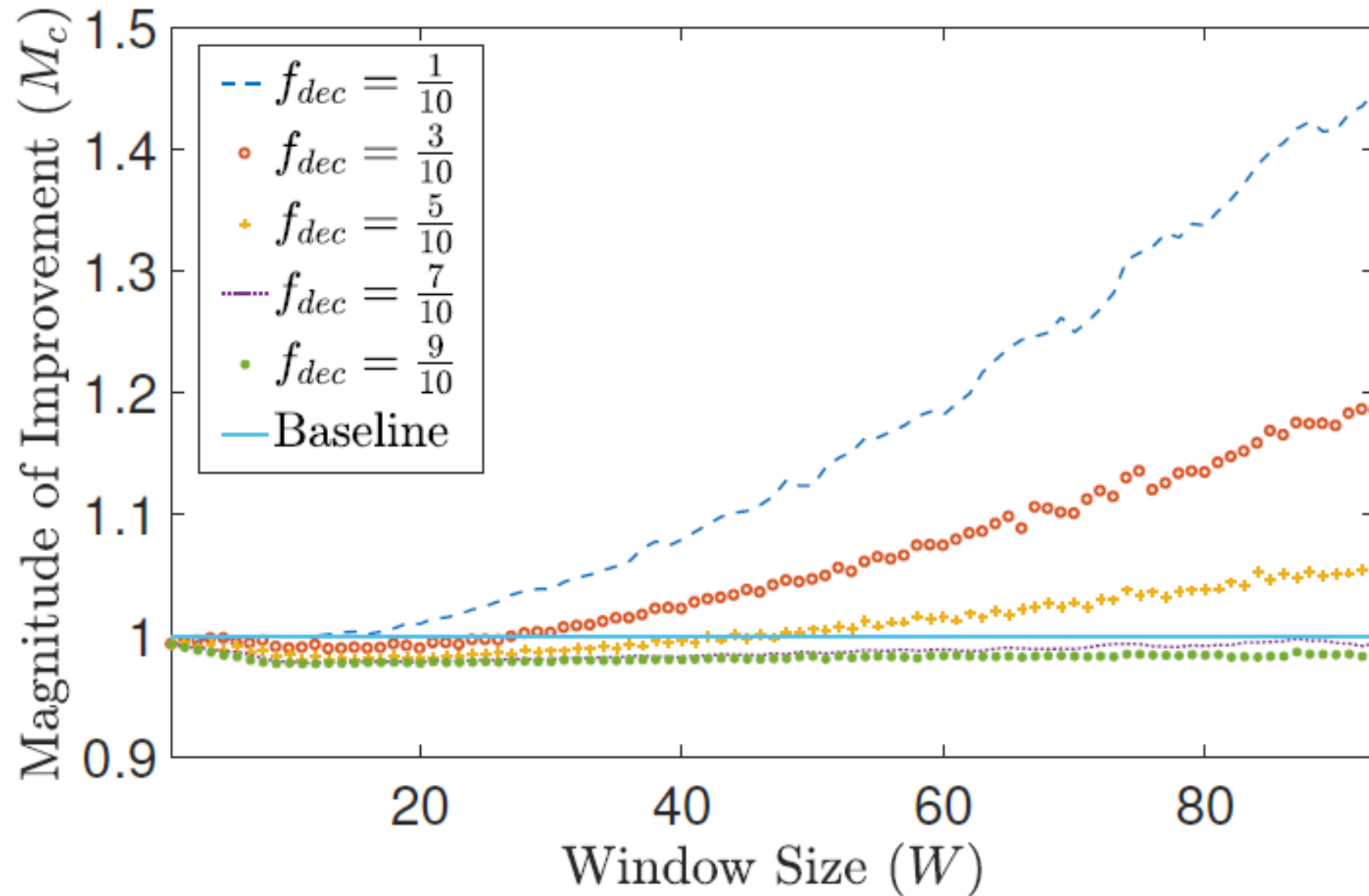
# Improvement in Retransmissions



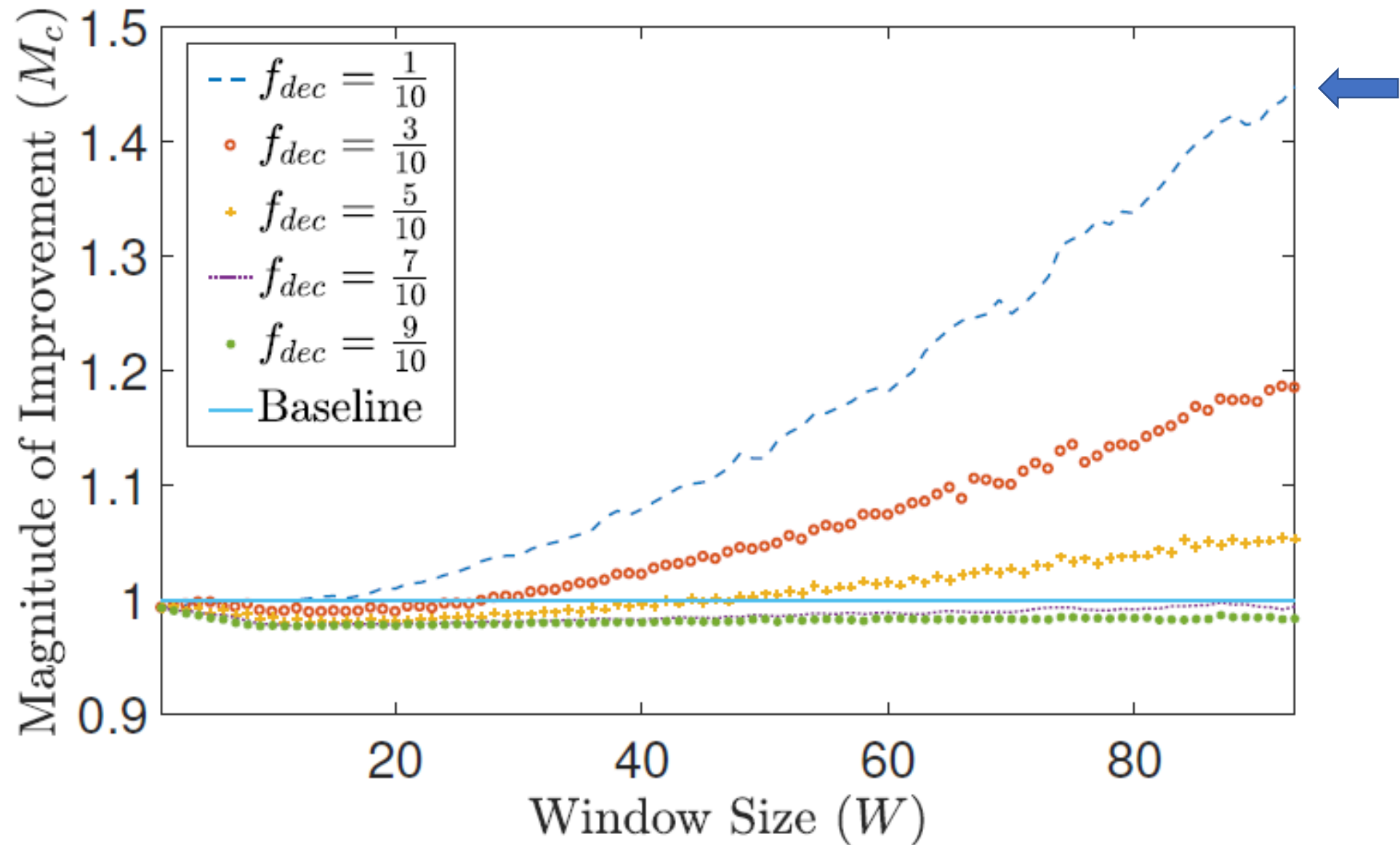
# Improvement in Retransmissions



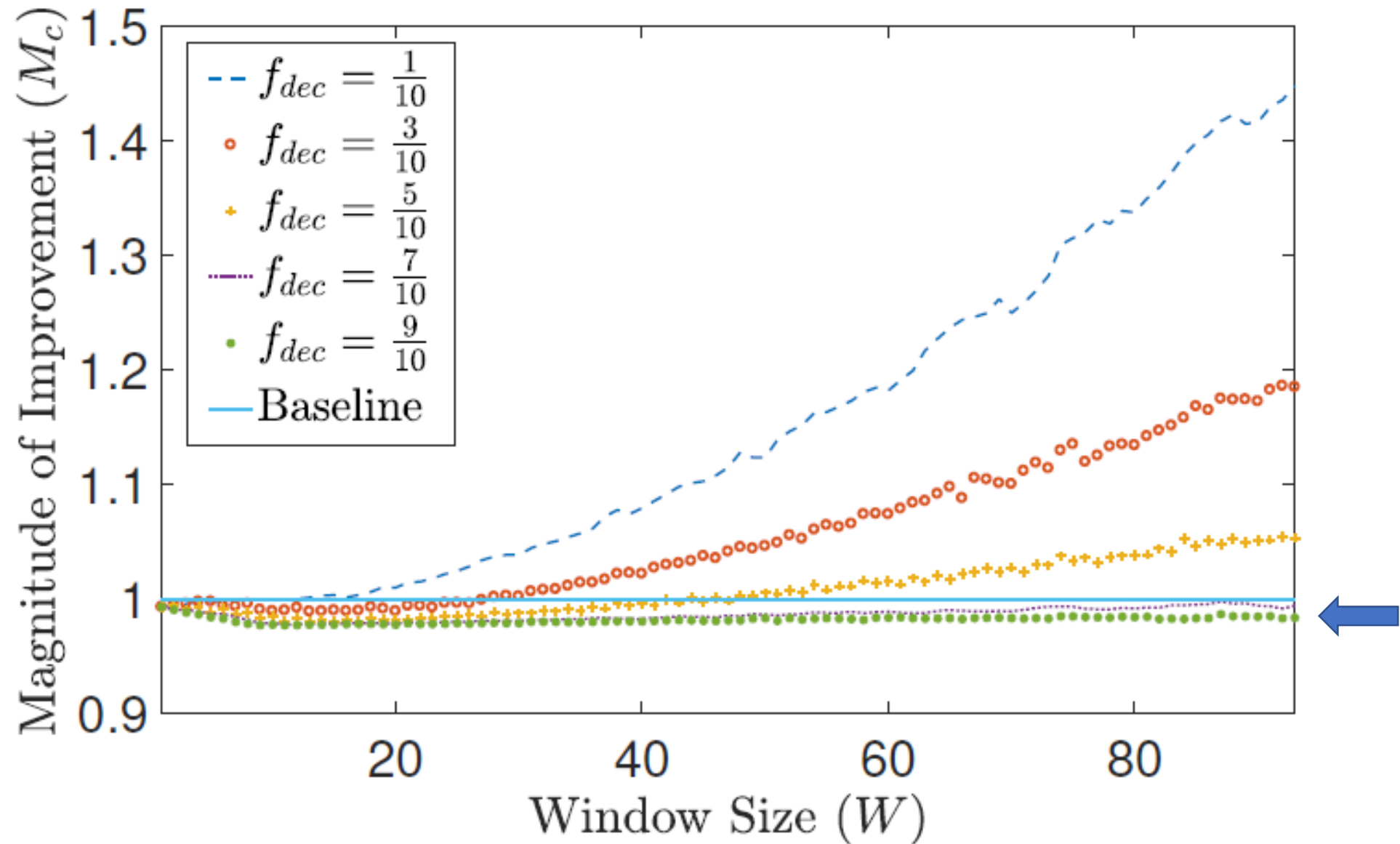
# Improvement in Connection Duration



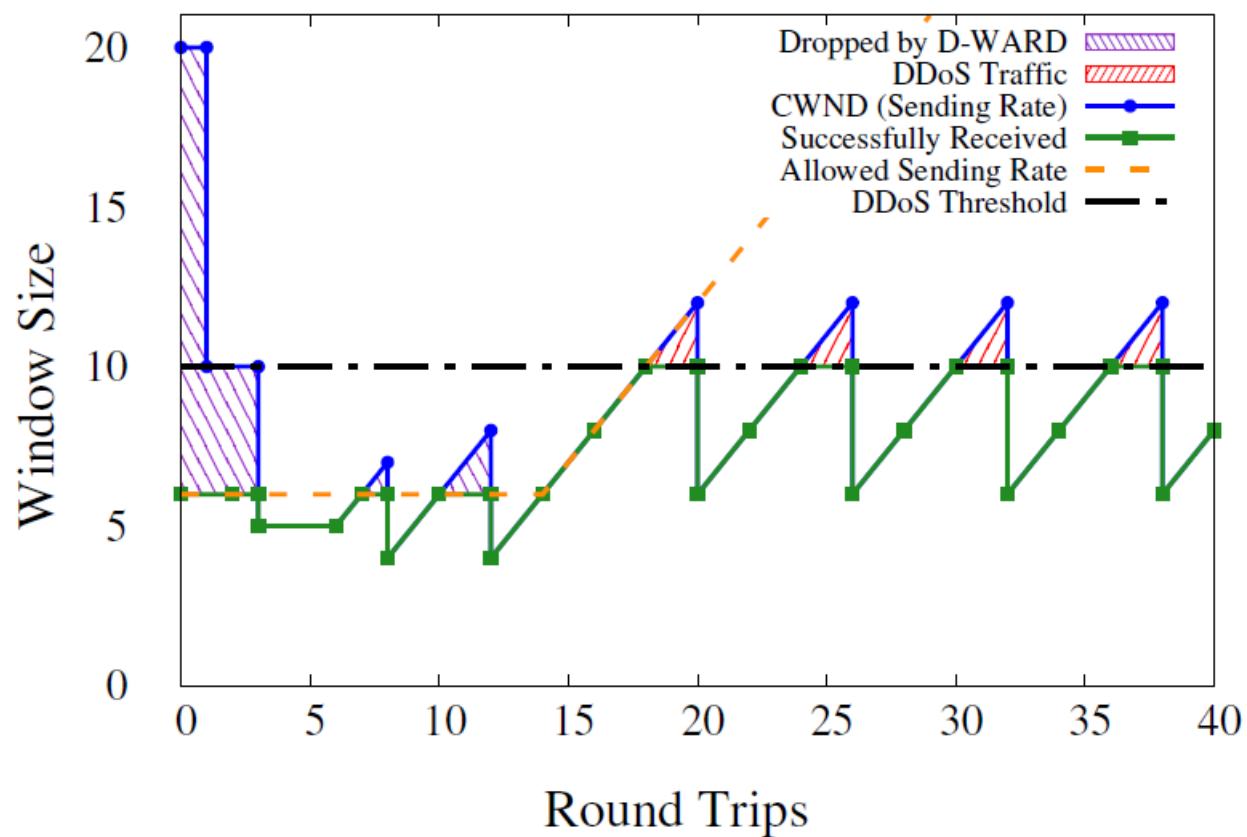
# Improvement in Connection Duration



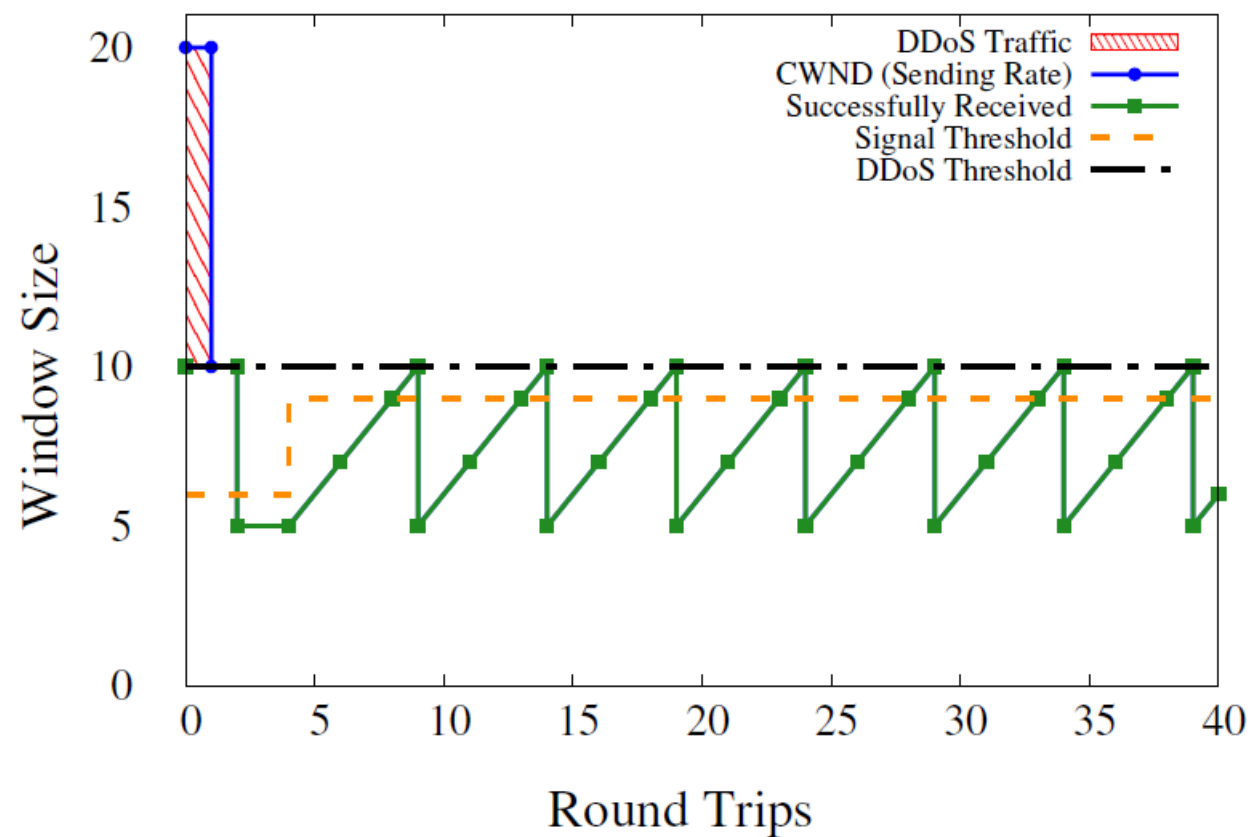
# Improvement in Connection Duration



# Effect on “Smart” Attacker

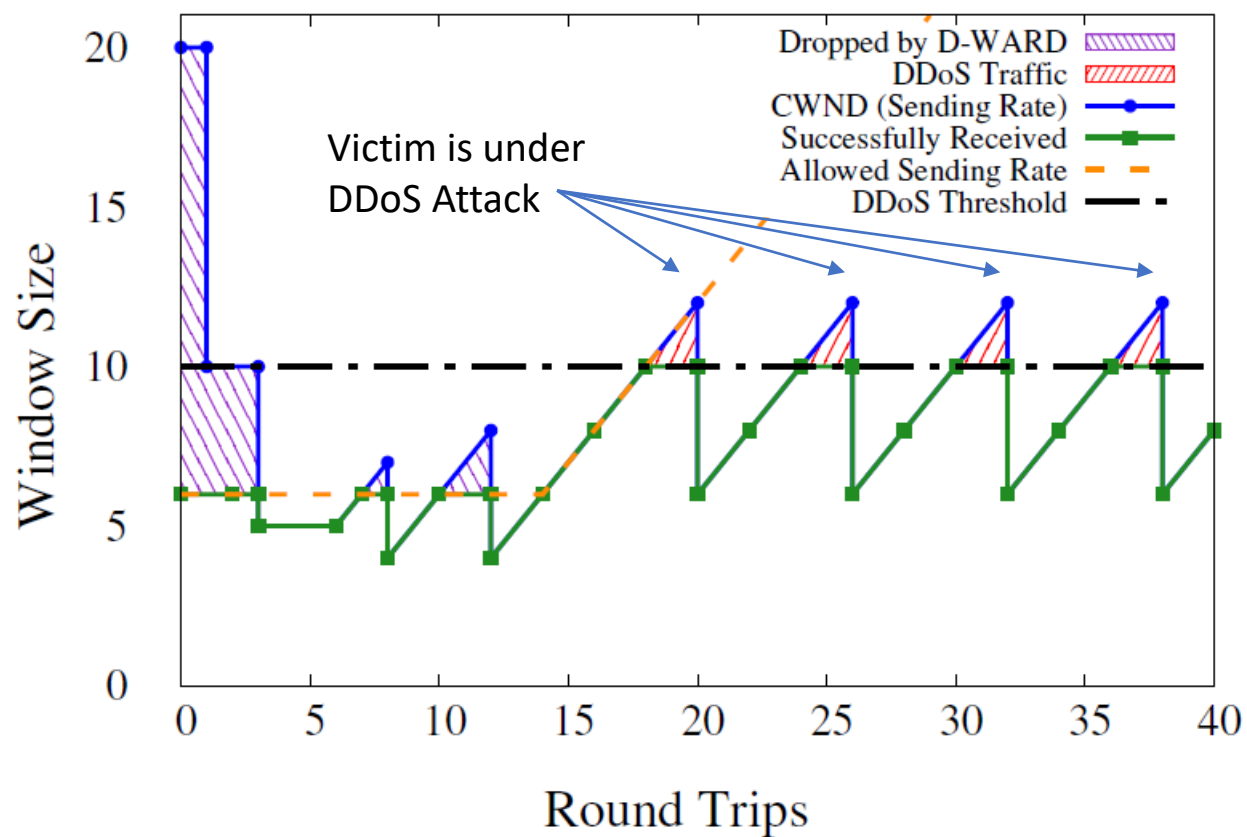


(a) D-WARD

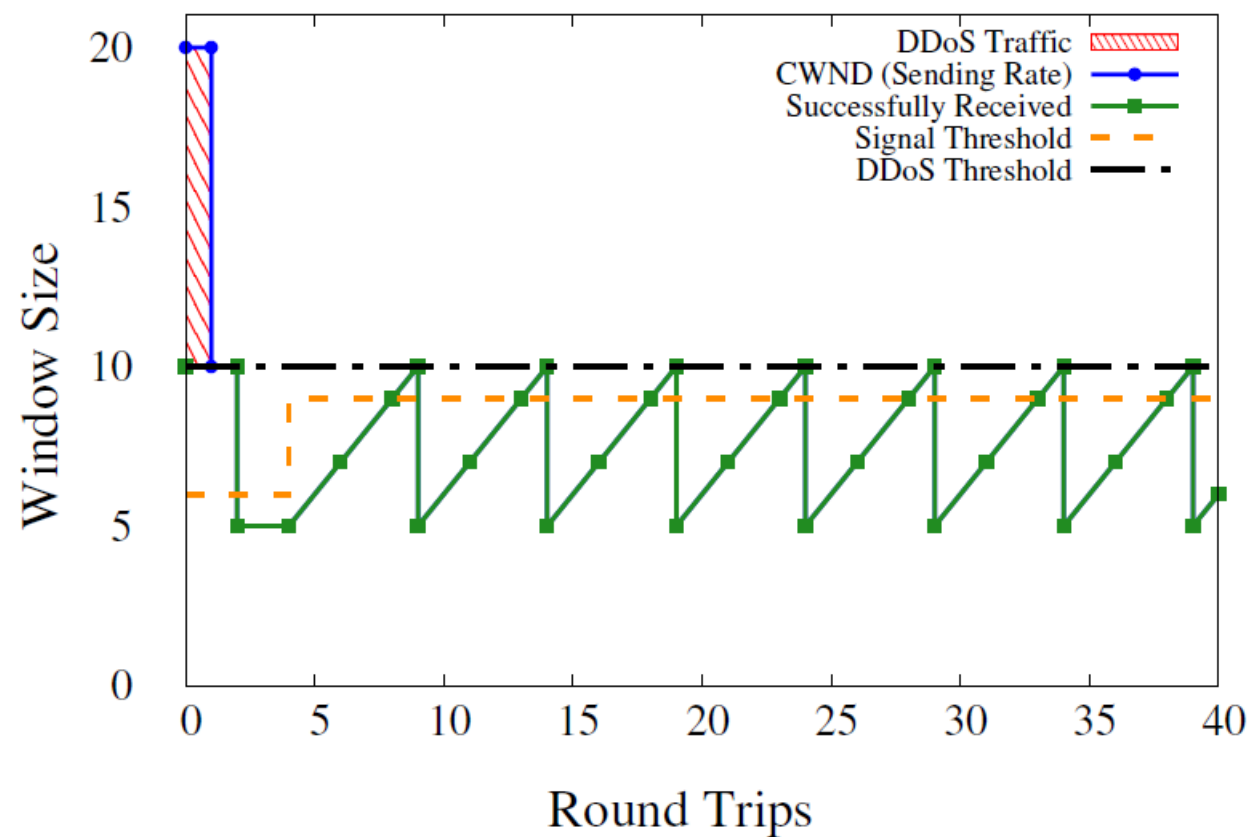


(b) D-WARD+

# Effect on “Smart” Attacker



(a) D-WARD



(b) D-WARD+

# D-WARD+ vs. D-WARD

- Retransmission of packets: by minimizing the dropping of packets from benign devices, D-WARD+ reduces amount of retransmissions of benign devices
  - Thus reducing network overhead and battery consumption
- Connection duration: in most cases, by not dropping packets, D-WARD+ reduces connection duration
  - Thus reducing data transfer time

# Table of Contents

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# Sinkhole Attack

- A compromised device announces a short path toward a destination node to attract traffic from other nodes to the destination, therefore intercepting or dropping the traffic and creating a sinkhole
- Sinkhole attack via RPL (Routing Protocol over Low Powered and Lossy Networks) can happen when a device sends an advertisement message to its neighbors to lie that the device has a low rank
- RPL's self-healing and repair mechanisms are not resilient against sinkhole attacks

# Prior Art: SVELTE Against the Sinkhole Attack in 6LoWPAN

- Two main modules running on the border router of a 6LoWPAN network:
  1. A mapper which builds a routing map of the network
  2. Intrusion detection module which checks for the rank inconsistencies
- One module running on the devices:
  - Receives and responds to probing messages from border router

# Prior Art: SVELTE's Shortcomings

- SVELTE's probing mechanism can increase network overhead, device battery consumption, and latency of detection
- Every probe from the border router will increase network overhead
- Every response from a device will increase network overhead and consume device's battery
- Worst of all, SVELTE has a dilemma in choosing the probing interval:
  - A short interval will lead to a low latency in detecting sinkhole attacks, but a large overhead due to frequent probing and responding
  - A long interval will result in a low overhead, but a high latency in detecting sinkhole attacks

# SVELTE+: A Two-Mode Approach Against 6LowPAN Sinkhole Attacks

Essential difference between SVELTE+ and SVELTE: Border router will NOT probe the entire network periodically, but **on demand**

# SVELTE+: A Two-Mode Approach Against 6LowPAN Sinkhole Attacks

## 1. In regular mode:

- Watchdogs passively monitors network
- Once a *new* rank advertisement occurs, all watchdogs in range of advertisement will notify manager
- Manager's SBHF is invoked and system enters vigilant mode

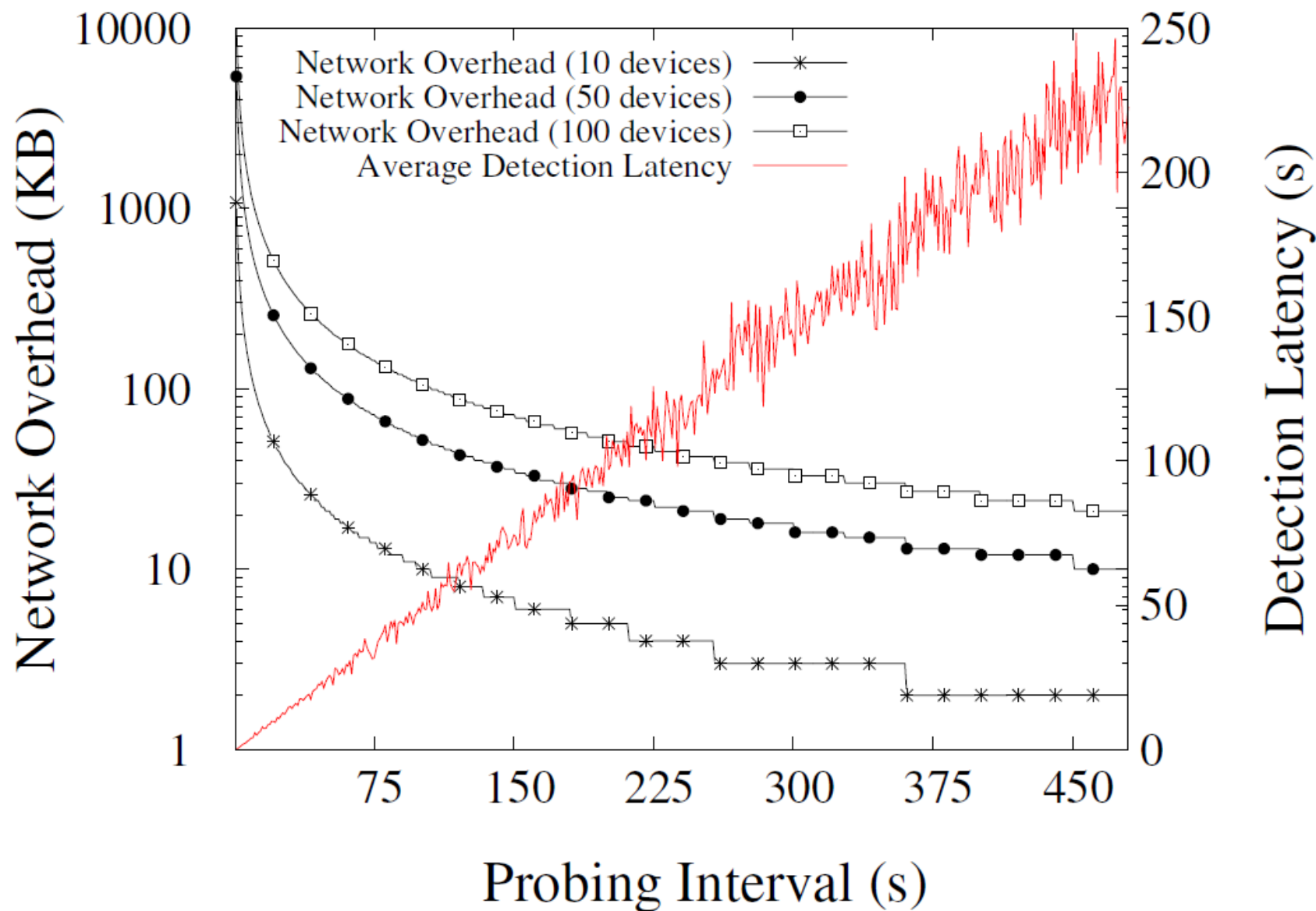
## 2. In vigilant mode:

- Manager's SBHF invokes sinkhole detection routine inside policy checker
- Sinkhole detection routine queries manager for up-to-date routing map
- Compares rank of watchdogs and suspect to find inconsistencies
  - a) If inconsistency NOT found: update routing map and return to regular mode
  - b) If inconsistency is detected: Policy checker invokes sinkhole mitigation routine and once routine is complete, return to regular mode

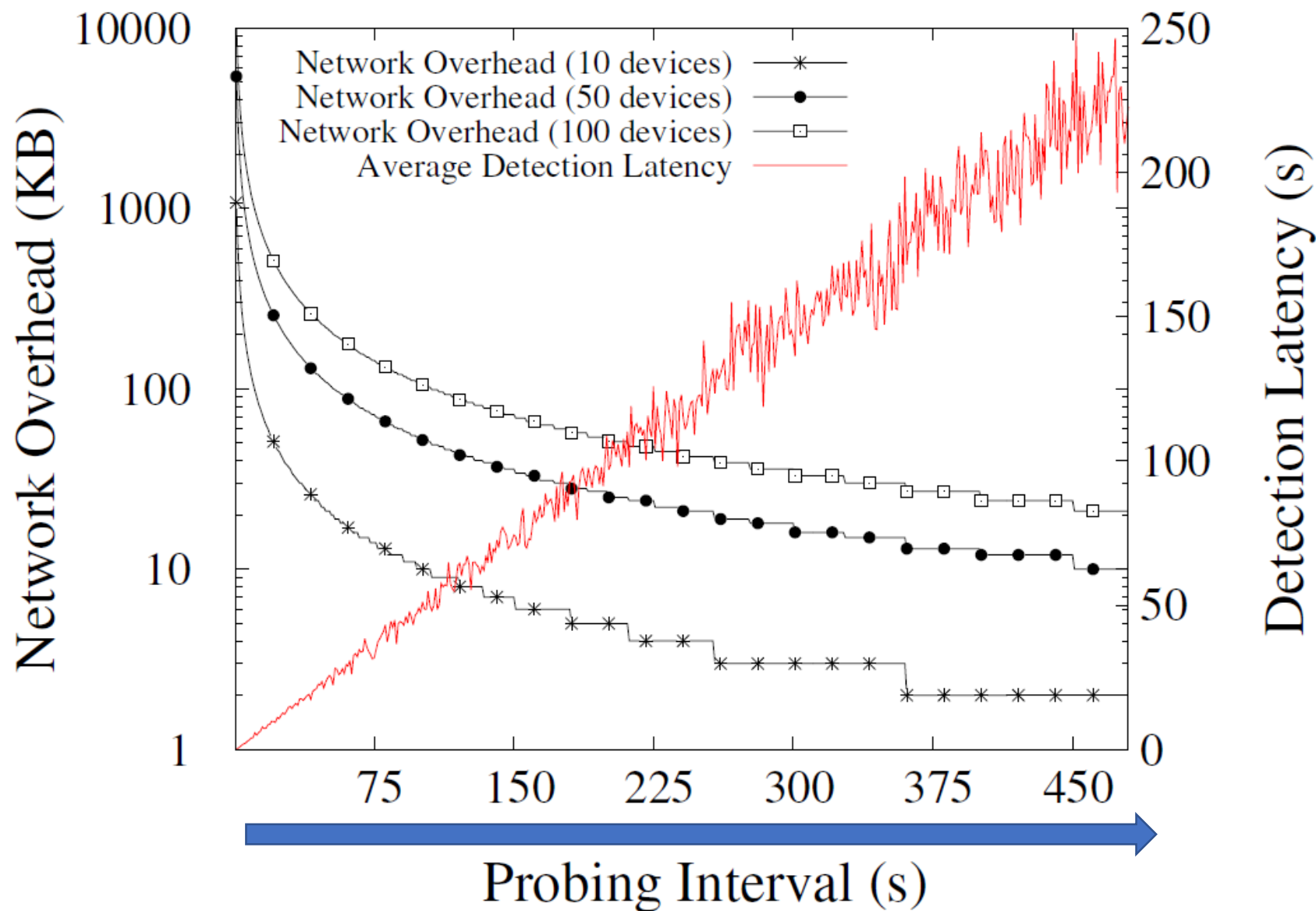
# Evaluation Setup

- Implemented SVELTE+ and SVELTE in Java
- 2015 Dell XPS: 2.2 GHz Intel Core i5 processor, 8GB of RAM
- Randomly generated mesh IoT network topologies of varying size
- Simulated RPL and sinkhole attacks through rank manipulation

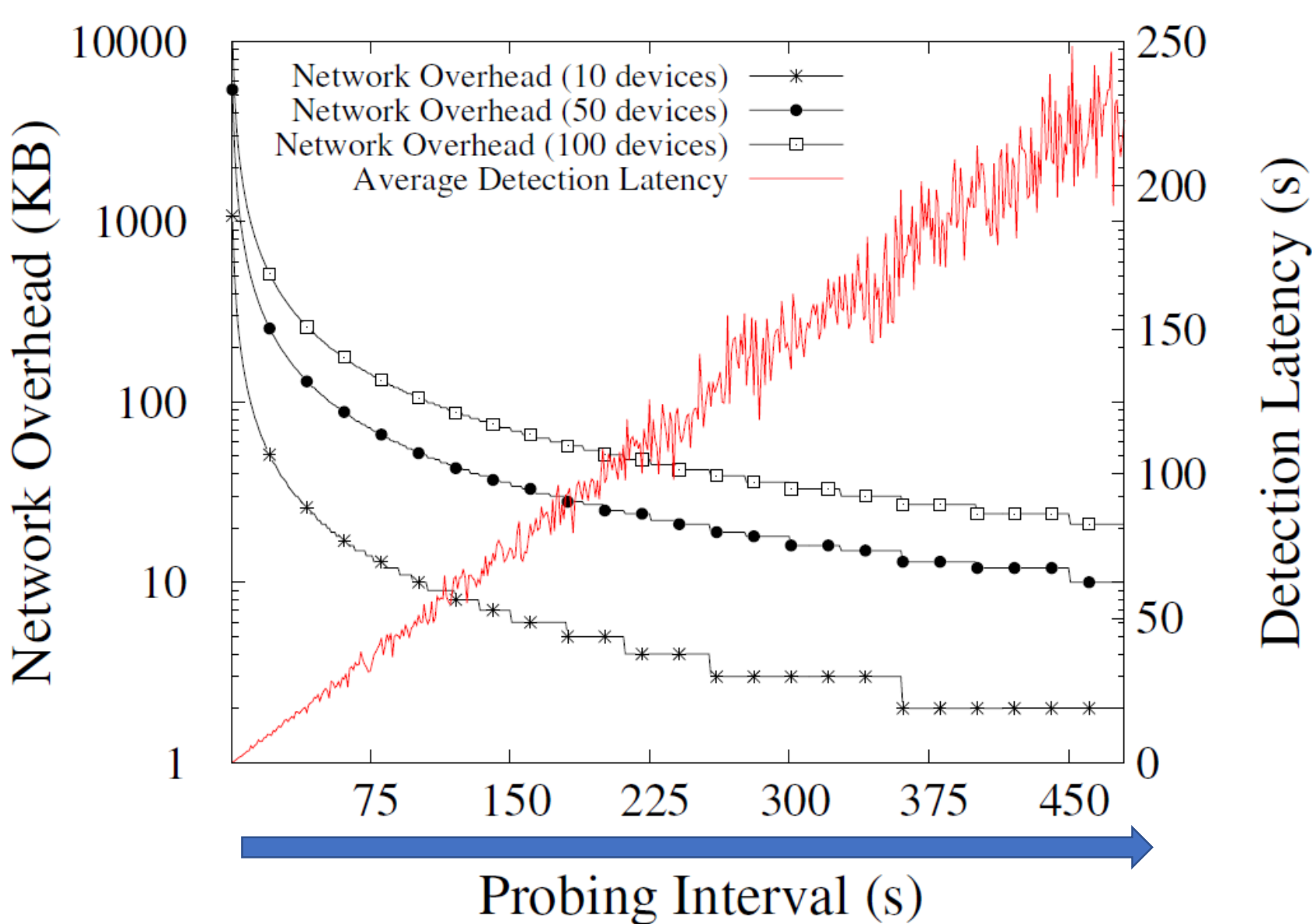
# Effect of Probing Interval in SVELTE



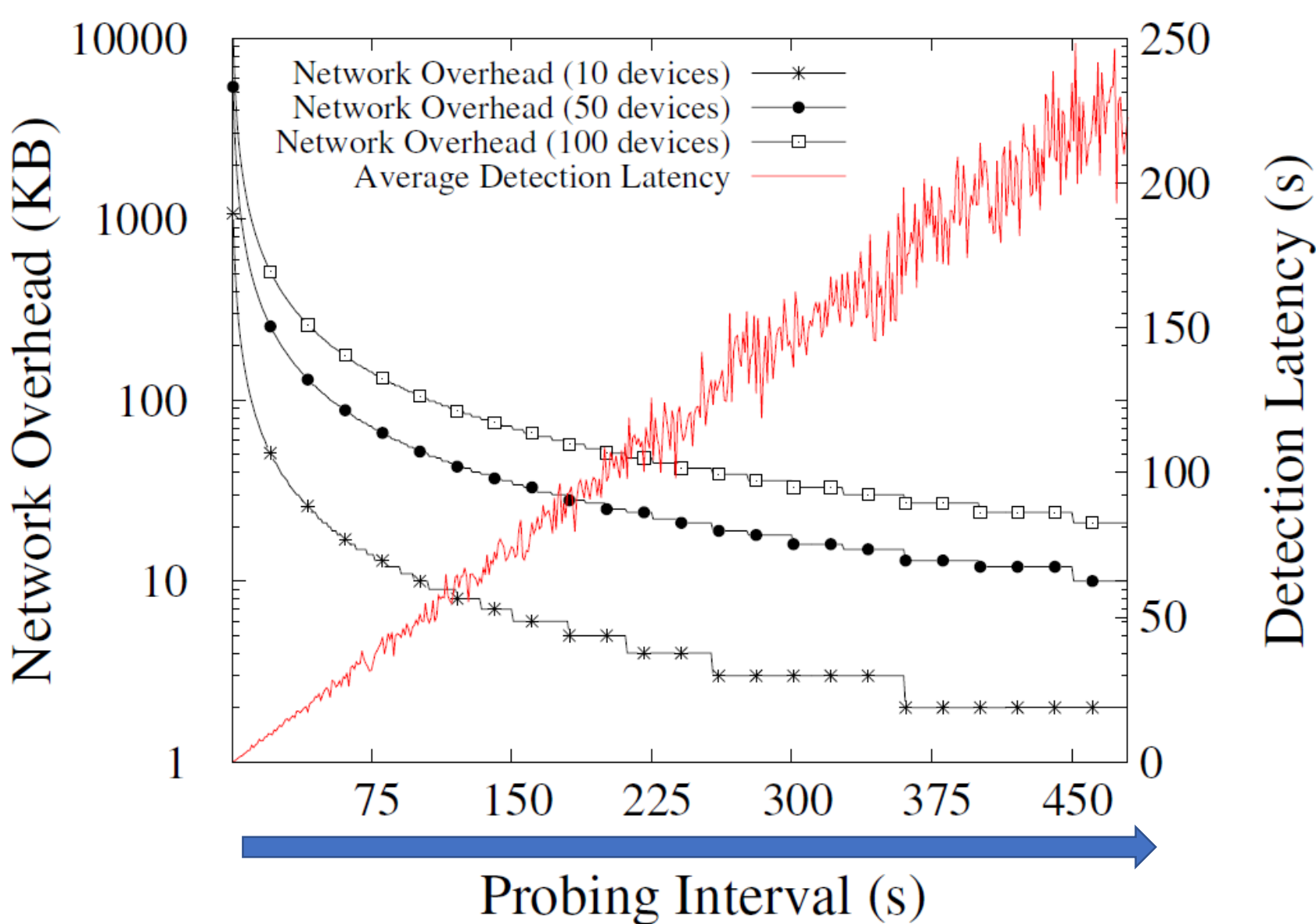
# Effect of Probing Interval in SVELTE



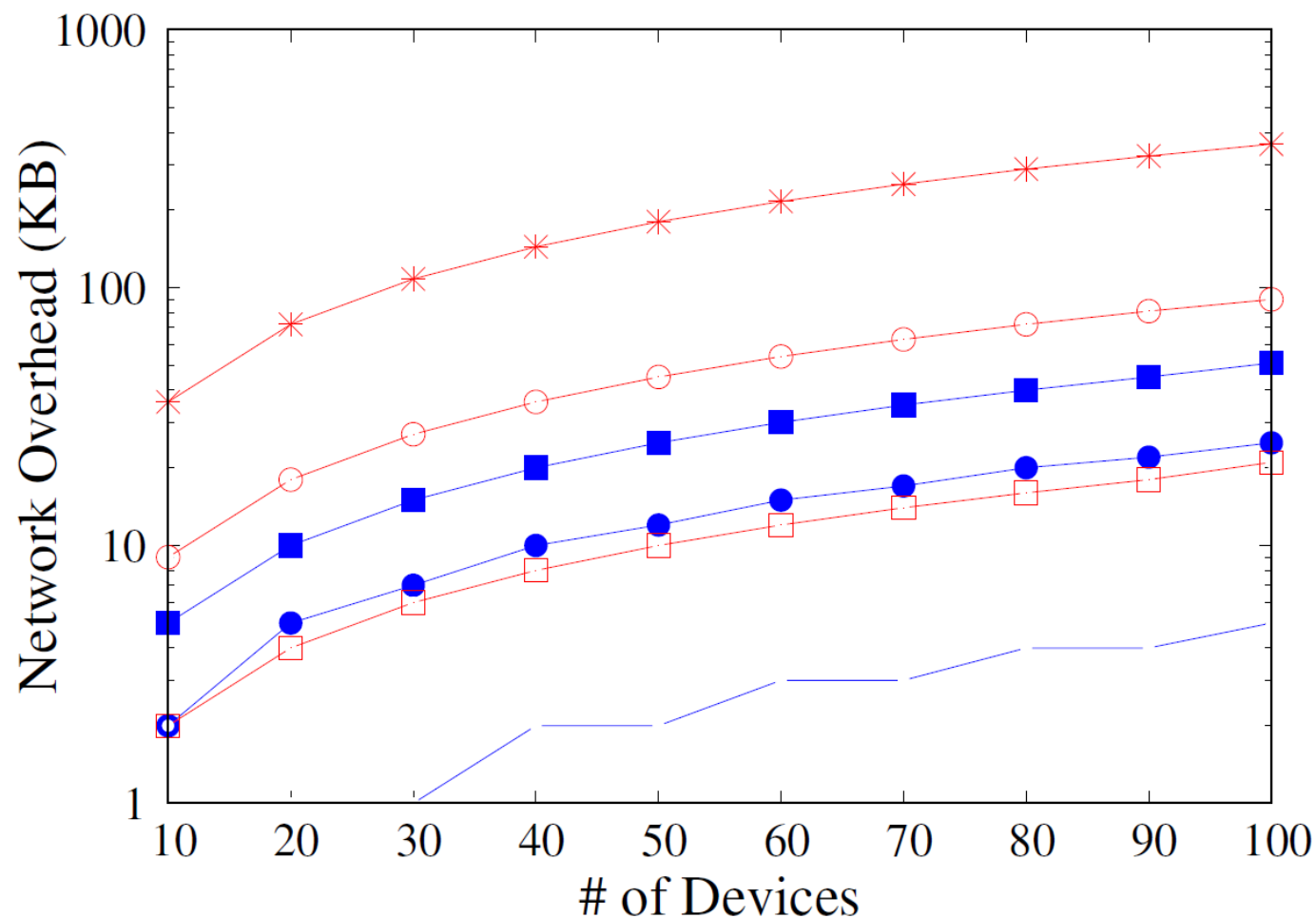
# Effect of Probing Interval in SVELTE



# Effect of Probing Interval in SVELTE



# Difference in Network Overhead



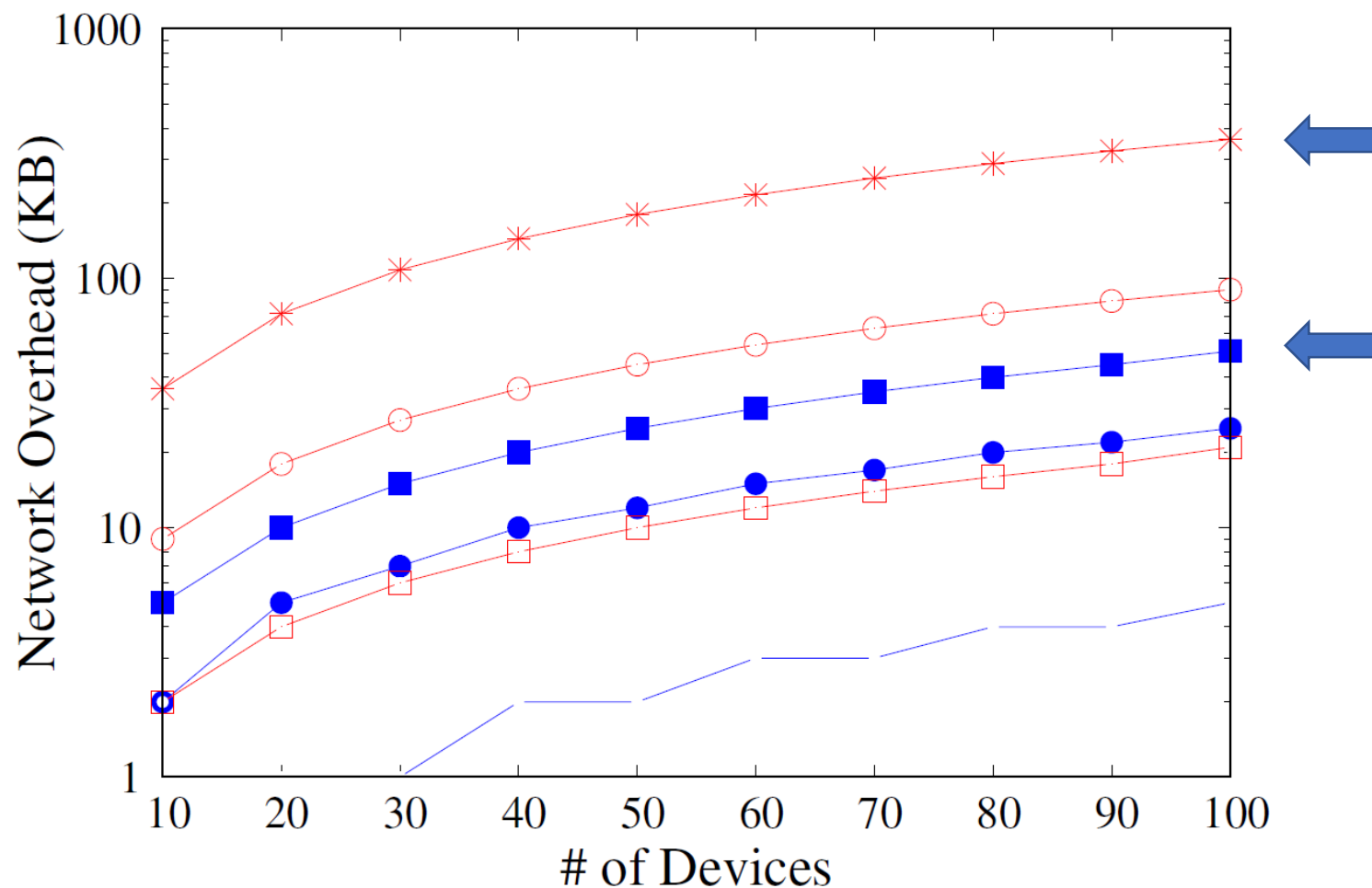
SVELTE+ (100 NRAs)  
 SVELTE+ (500 NRAs)  
 SVELTE+ (1000 NRAs)

SVELTE (30s PI)  
 SVELTE (120s PI)  
 SVELTE (480s PI)

**PI:** Probing Interval

**NRA/D:** New Rank Advertisements per Device

# Difference in Network Overhead



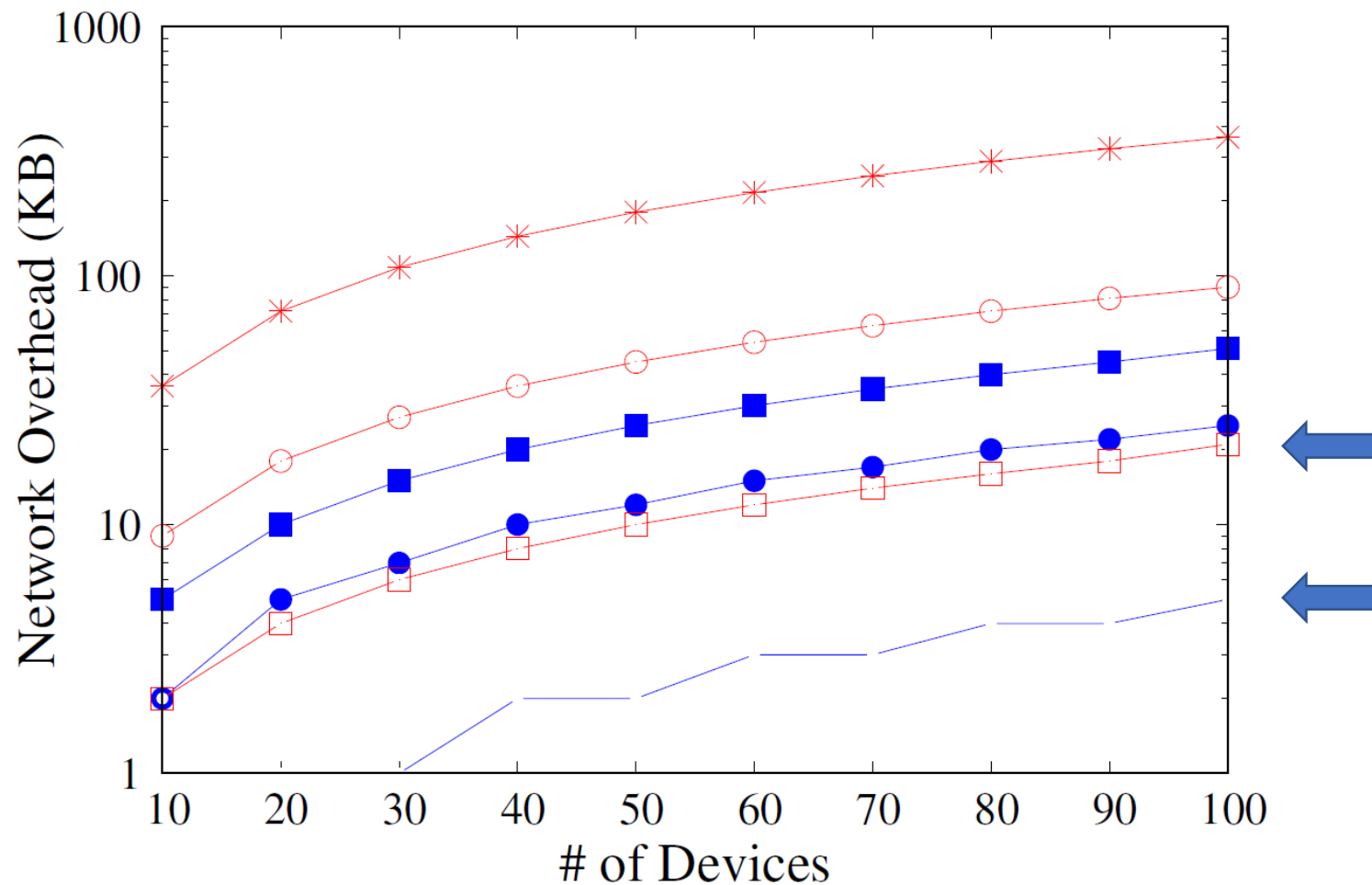
SVELTE+ (100 NRAs) —○—  
 SVELTE+ (500 NRAs) —●—  
 SVELTE+ (1000 NRAs) —■—

SVELTE (30s PI) —\*—  
 SVELTE (120s PI) —○—  
 SVELTE (480s PI) —□—

**PI:** Probing Interval

**NRA/D:** New Rank Advertisements per Device

# Difference in Network Overhead



SVELTE+ (100 NRAs) —  
 SVELTE+ (500 NRAs) ●  
 SVELTE+ (1000 NRAs) ■

SVELTE (30s PI) \*  
 SVELTE (120s PI) ○  
 SVELTE (480s PI) □

**PI:** Probing Interval

**NRA/D:** New Rank Advertisements per Device

# SVELTE+ vs. SVELTE

- Detection latency: negligible in SVELTE+
  - SVELTE+ does not wait for probing interval to check network
- Network overhead and battery consumption: SVELTE+ may incur more overhead in the beginning as nodes join the network, but as the network stabilizes, the amount of times SVELTE+ switches to vigilant mode will be low

# Table of Contents

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# Feasibility and Limitations of TWINKLE

- Installing manager and policy checker on border router may not be feasible in certain environments
- Installing watchdog on devices may also not be feasible in certain environments
  - Installing on legacy devices?
  - Installing on low-powered devices?
  - Some environments may need to deploy devices whose sole purpose is to run Watchdog code

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# Conclusion

- Contributions:
  - TWINKLE, a two-mode security framework that supports individual security applications that can handle specific attacks in a smart home environment
  - Two-mode methodology: only run enough security features to detect suspicious behavior and add more security features **on demand** if needed
  - Transformed two existing security solutions and made them more resource-efficient
- Future Work:
  - Implementing TWINKLE on a real IoT network
  - Extending TWINKLE to include more than two modes

Thank you!

# Appendix

# Introduction



ZDNet

the register

Hackers can  
spy on you

Samuel Gib

Security res

microphon

# Cisco: Most IoT projects are failing due to lack of experience and security

By Corinne Reichert | November 13, 2017 -- 06:33 GMT (22:33 PST) | Topic: Mobility

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BBC  
NEWS

Technology

ANDY GREENBERG SECURITY 10.20.17

THE REGISTER  
BOTNET  
ALREADY  
INFECTED A  
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NETWORKS

## Connected toys have 'worrying' security issues

14 November 2017 | Technology | 50

## Why KRACK could hit your smart home's Wi-Fi the hardest

Smart devices and appliances, everything from your refrigerator to your television, are ideal targets for hackers thanks to the KRACK exploit.

BY ALFRED NG / OCTOBER 16, 2017 12:38 PM PDT

## Shadows in the Past Month

October 20, 2017 09:30 AM 1

orm?

Hello Barbie  
back. Photograp



IoT attacks are getting  
list

threat post

IEEE  
SPECTRUM

Opinion | Telecom | Security

20 Jun 2018 | 19:00 GMT

## 6 Reasons Why IoT Security Is Terrible

The Internet of Things bears little resemblance to traditional IT systems—and that makes it harder to protect

By Stacey Higginbotham

threat post



**MILLIONS OF IOT DEVICES VULNERABLE TO Z-WAVE DOWNGRADE ATTACKS, RESEARCHERS CLAIM**

by Tom Spring

May 25, 2018 , 3:27 pm

**07 Study: Attack on KrebsOnSecurity Cost IoT Device Owners \$323K**

MAY 18

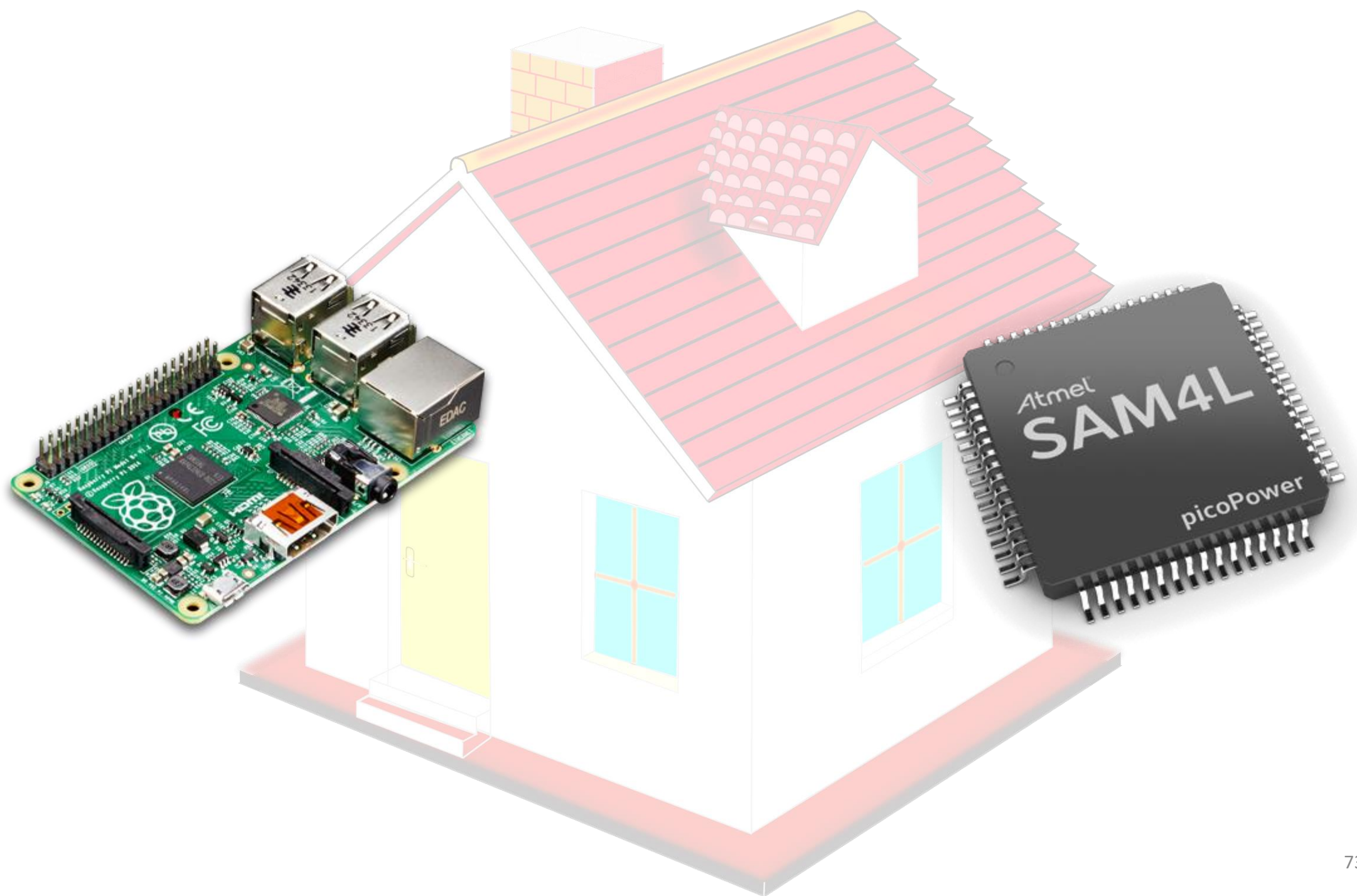
WITH IOT DDOS

SERVERS

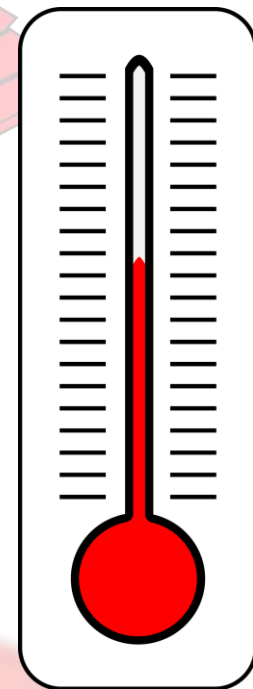
May 7, 2018 , 1:06 pm

May 18, 2018 , 3:24 pm

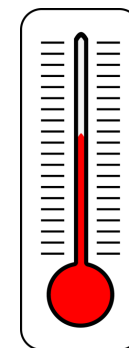
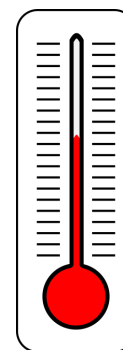
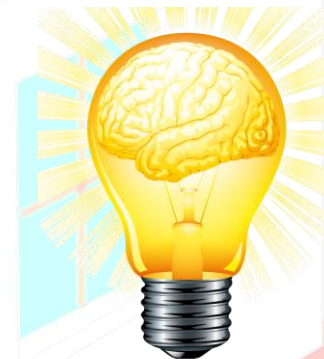
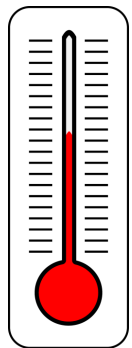








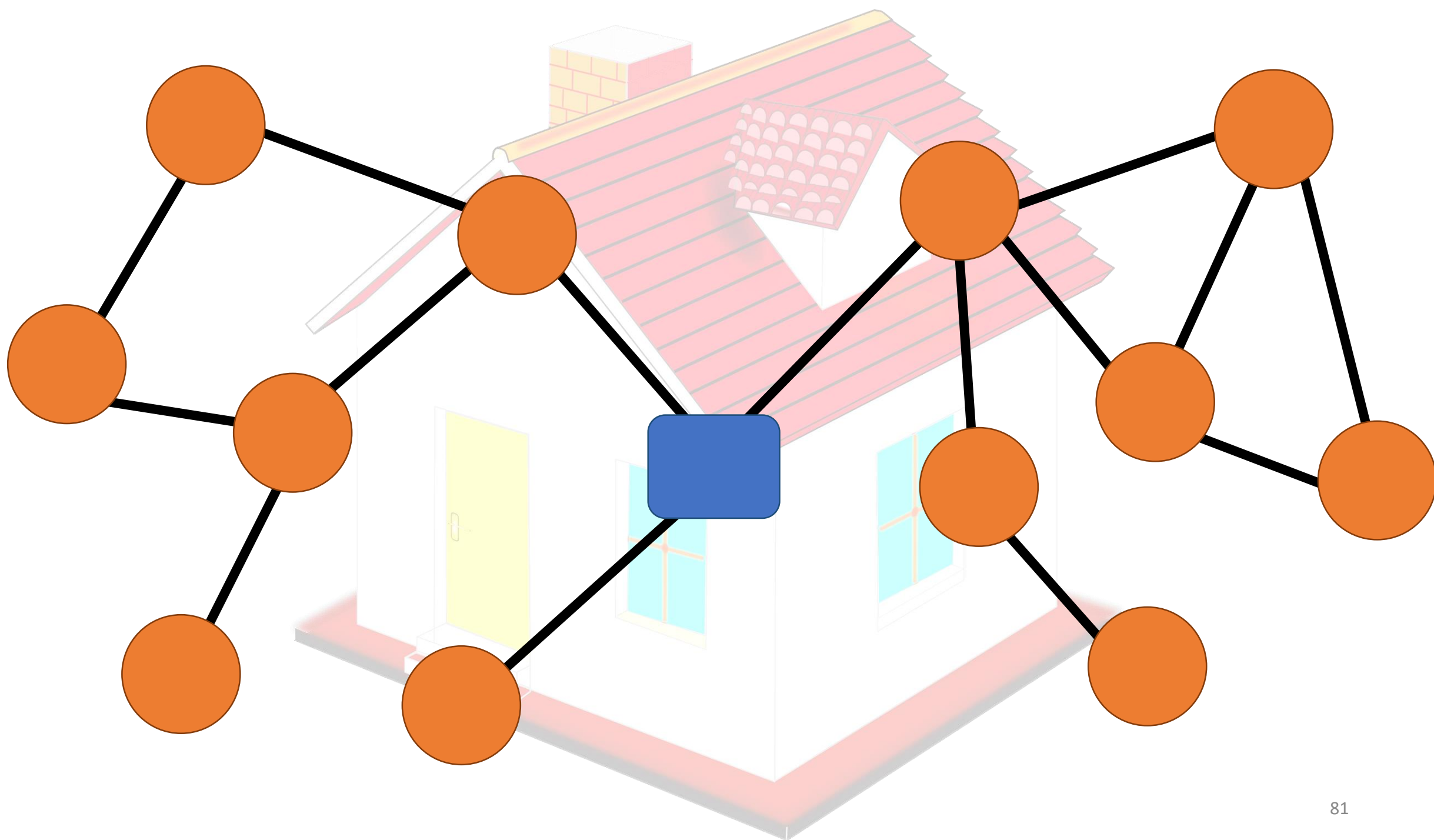


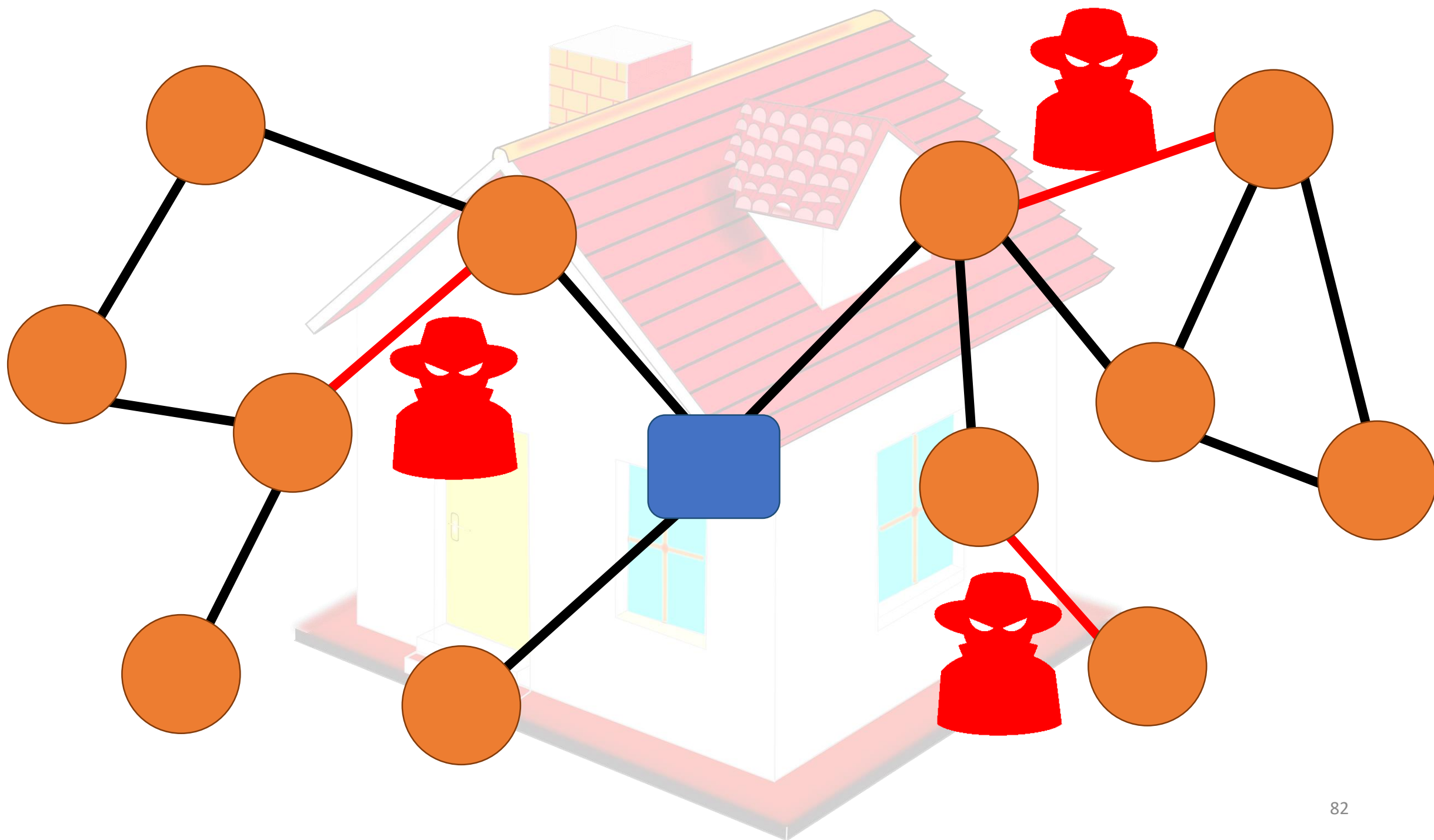












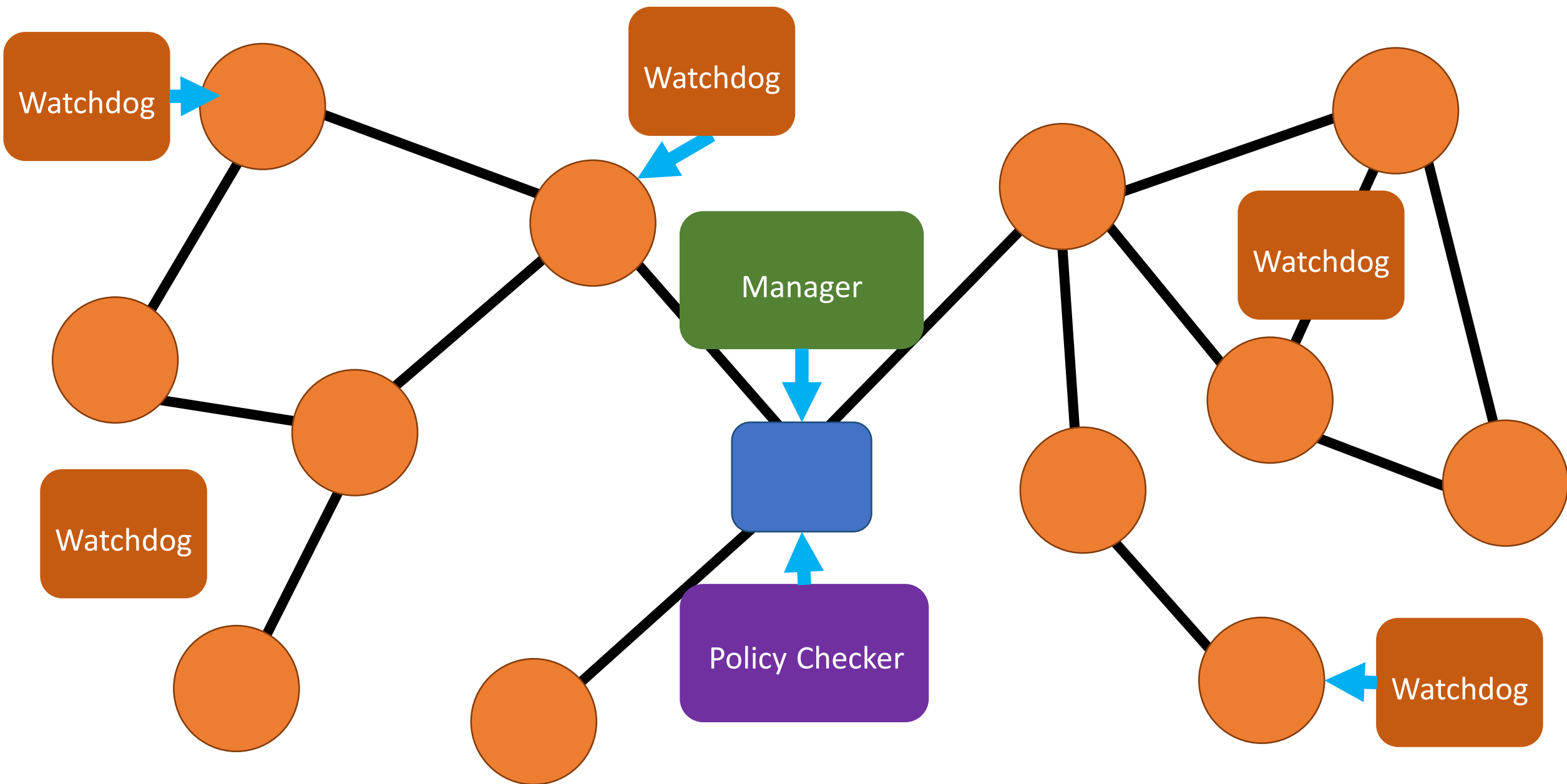
# Related Work

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- H. Abie et al., “Risk-based adaptive security for smart IoT in eHealth,” in Proceedings of the 7th International Conference on Body Area Networks. 2012
- J. B. Bernabe et al., “Privacy-preserving security framework for a social-aware internet of things,” in International Conference on Ubiquitous Computing and Ambient Intelligence. 2014
- A. K. Simpson et al., “Securing vulnerable home IoT devices with an in-hub security manager,” in IEEE International Conference on Pervasive Computing and Communications Workshops. 2017
- W. M. Kang et al., “An enhanced security framework for home appliances in smart home,” Humancentric Computing and Information Sciences. 2017

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- W. M. Kang et al., “An enhanced security framework for home appliances in smart home,” Humancentric Computing and Information Sciences. 2017



# Architecture

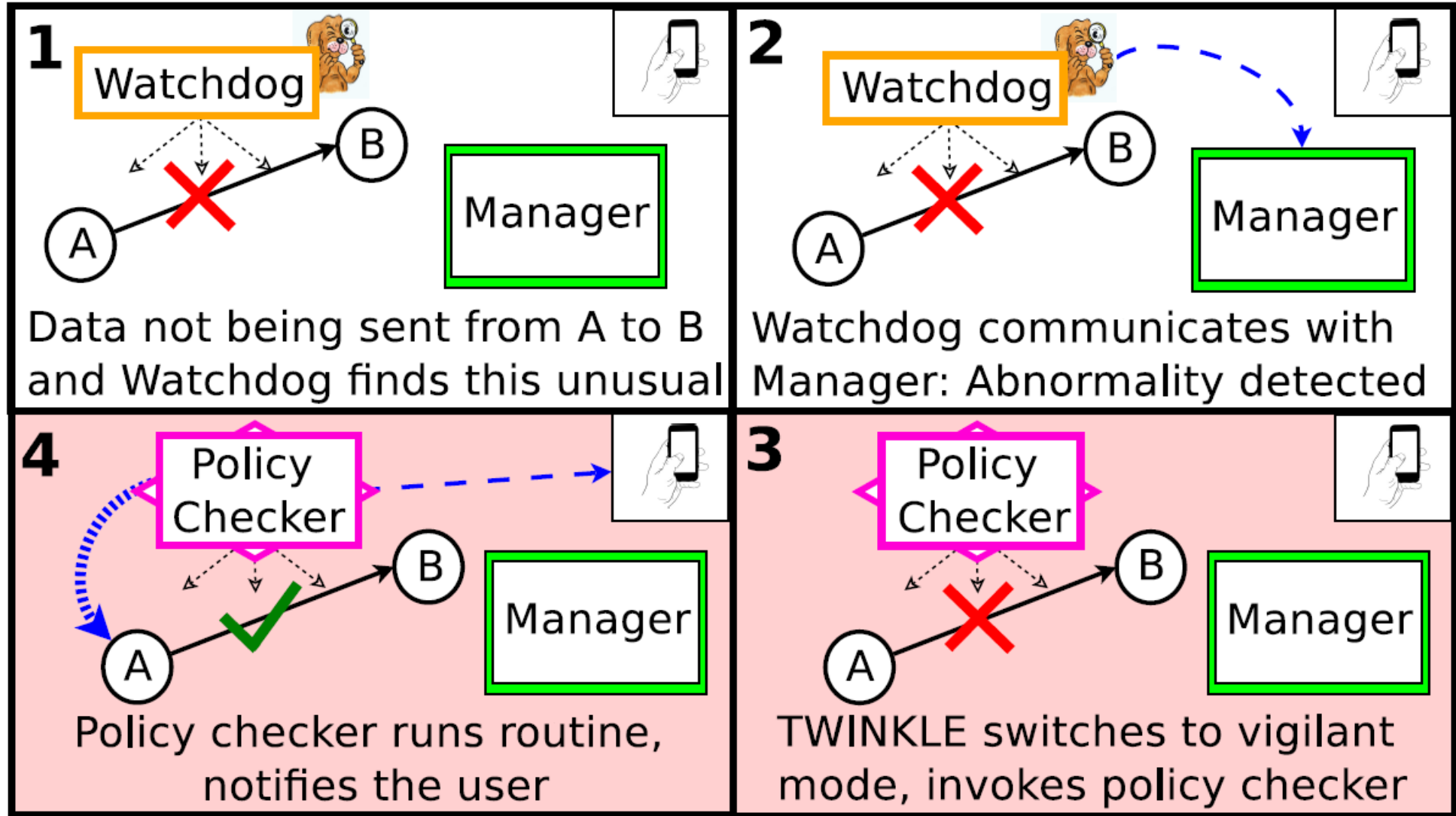
# TWINKLE Architecture: Security Applications

- TWINKLE will instantiate manager, policy checker, and watchdog according to the security application
- Security application must:
  - Define the attack it targets and suspicious behavior that its watchdog should monitor
  - Develop routines to handle each suspicious behavior
  - Plug these routines into the policy checker
  - Populate the suspicious behavior handling table with every suspicious behavior that the security application is concerned about and the routine that handles the suspicious behavior

# TWINKLE Architecture: Elf

- TWINKLE provides a dynamic mechanism for a security application to install its watchdog at any device needed
- Unlike the manager or policy checker that can run at a central node, depending on the security application in question, the watchdog may need to run on arbitrary devices in the smart home
- TWINKLE deploys a lightweight process called **elf** at each device that may be a candidate for running a watchdog
- TWINKLE can communicate with the elf on the device to ship, install, and eventually run watchdog code on the device

# TWINKLE Handling a Jamming Attack



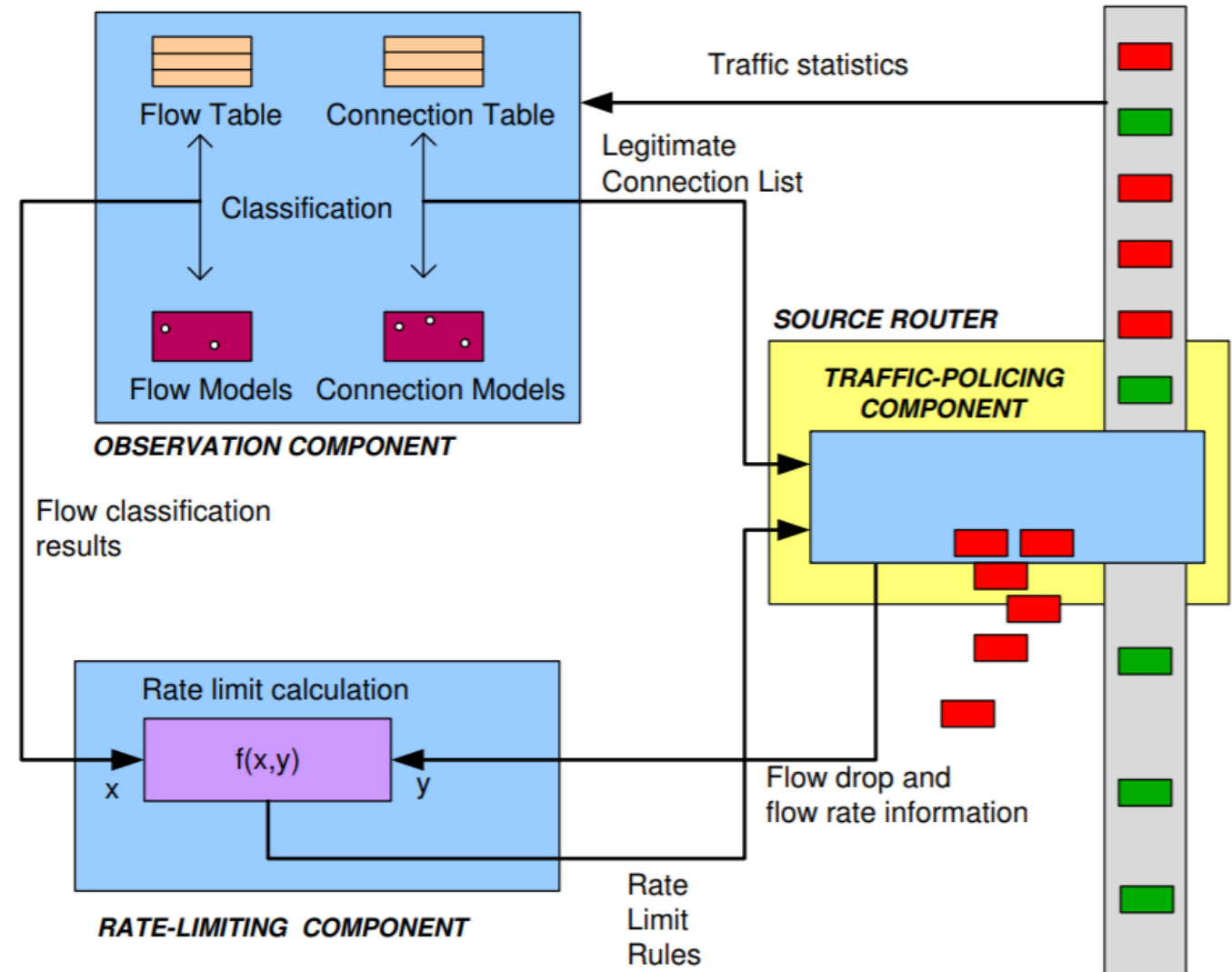
# Case Study 1

# Prior Art: D-WARD Against DDoS Attacks

- Source-end solution – deployed at border router
- Classifies each aggregated flow (agflow) as good, suspicious, or attack
  - agflow – each connection from devices in the network to a specific destination outside the network
- Each connection in an attack agflow is classified as good, bad, and transient
- Classification is done based on ratio of sent packets to received packets
- Rate limits each bad and transient connection by dropping traffic to a fraction ( $f_{dec}$ ) of the window size ( $W$ )
- If rate limit is followed for certain period of time, rate limit increases linearly and is eventually removed

# Prior Art: D-WARD's Three Modules

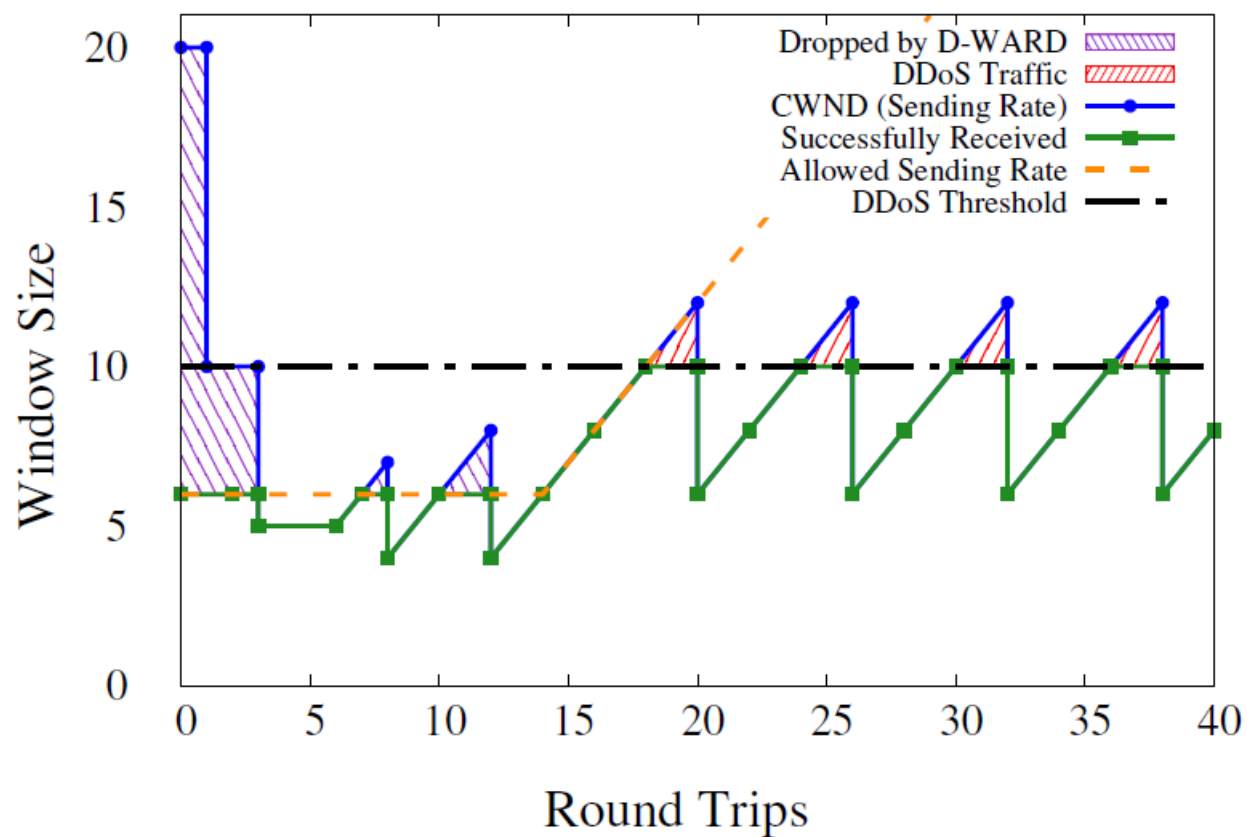
1. **Observation module:**  
classifies each agflow and each connection in a bad or transient agflow
2. **Rate-limiting module:**  
calculates and updates rate-limit
3. **Traffic-policing module:**  
drops all traffic surpassing the rate-limit



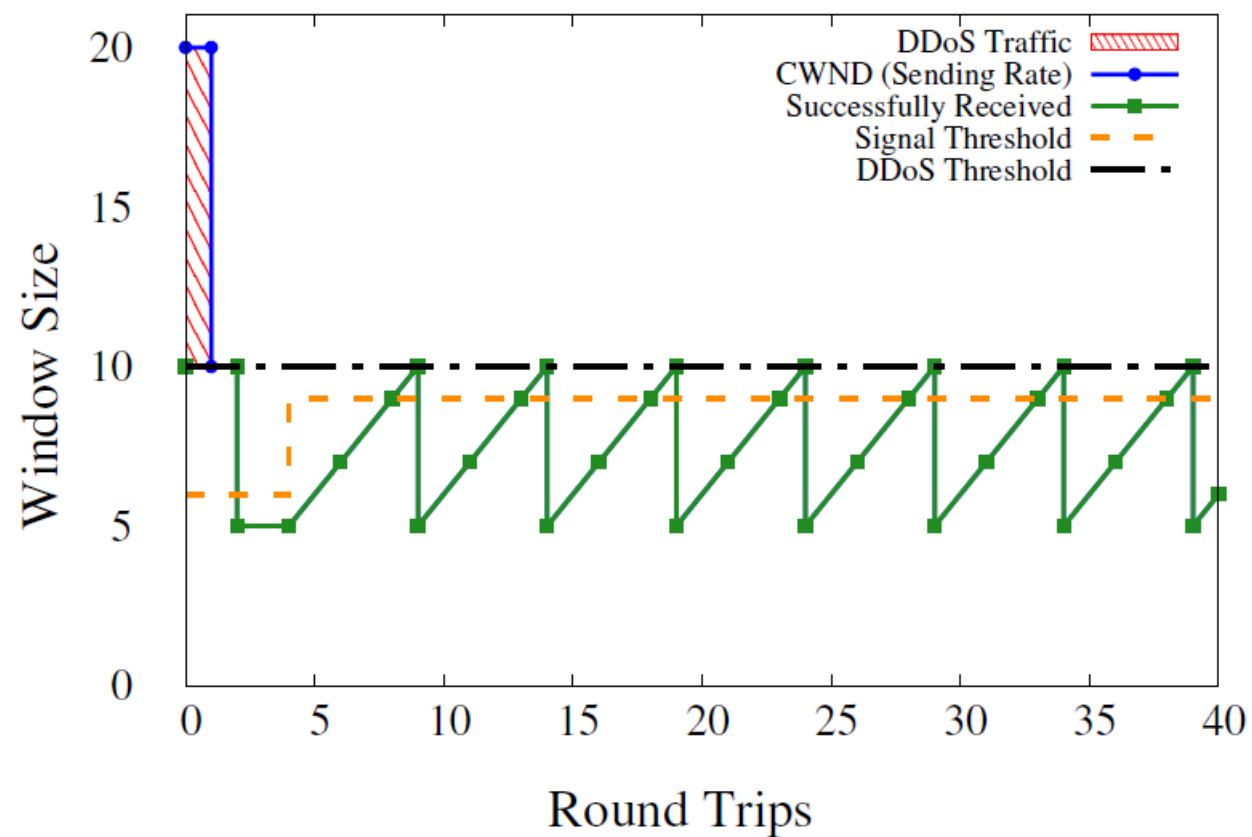
# D-WARD+: A Two-Mode Approach Against DDoS Attacks

- Manager: keeps track of rate-limit of every connection in every attack aggregated flows or **agflows** (equivalent to rate-limiting module)
- Policy checker: consists of an agflow monitoring routine (equivalent to observation module for connections and traffic-policing module)
- Watchdog: monitors the suspicious behavior of each agflow and has the agflow monitoring routine invoked if it detects an attack agflow (equivalent to observation module for agflows)
- All components are installed on the border router

# Effect on “Smart” Attacker

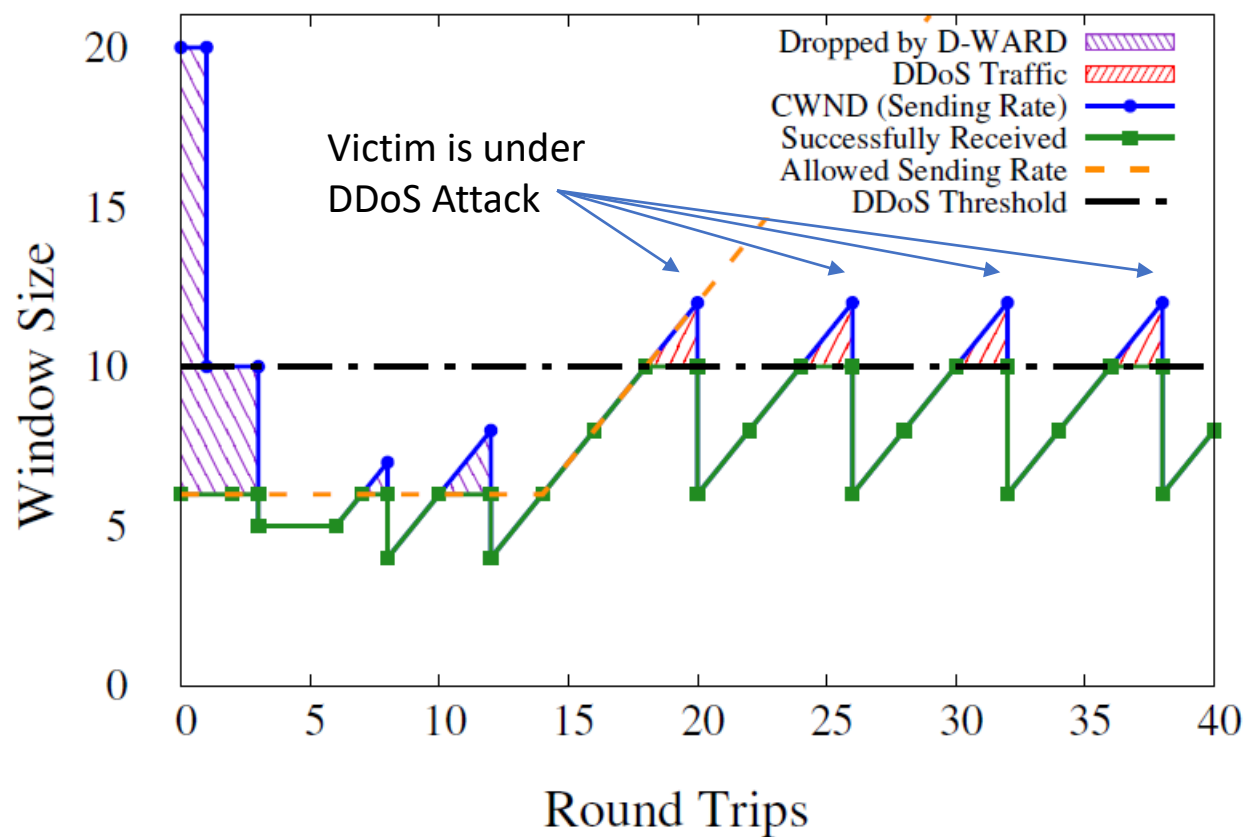


(a) D-WARD

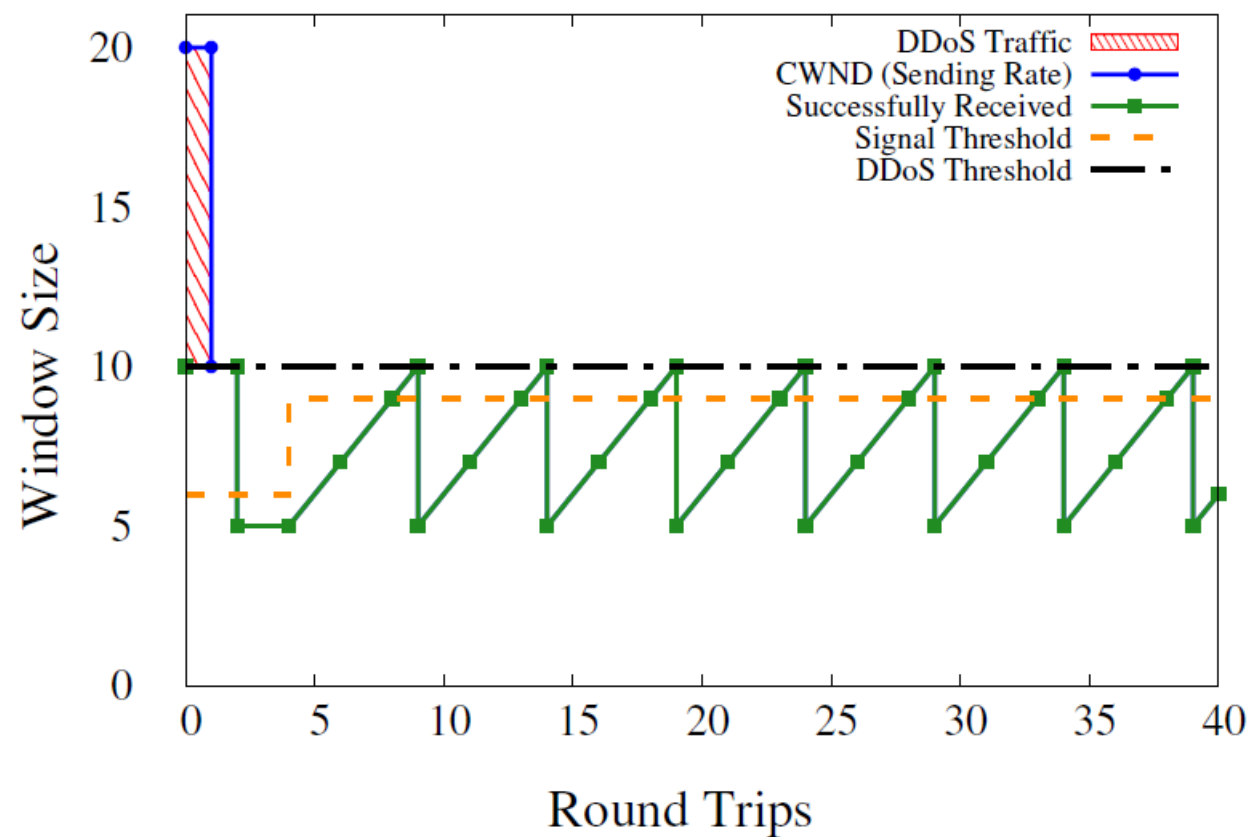


(b) D-WARD+

# Effect on “Smart” Attacker



(a) D-WARD



(b) D-WARD+

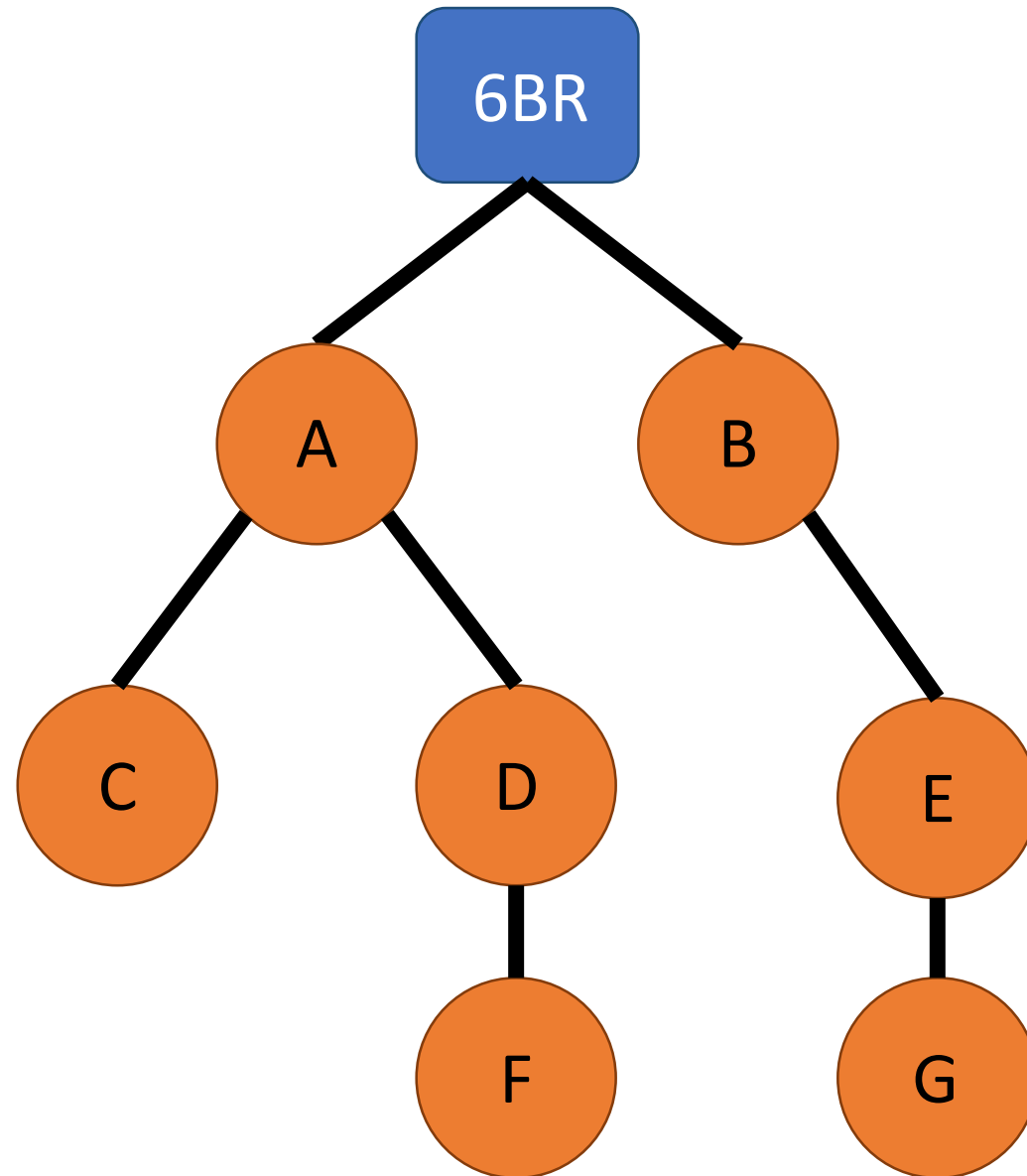
# In Conclusion

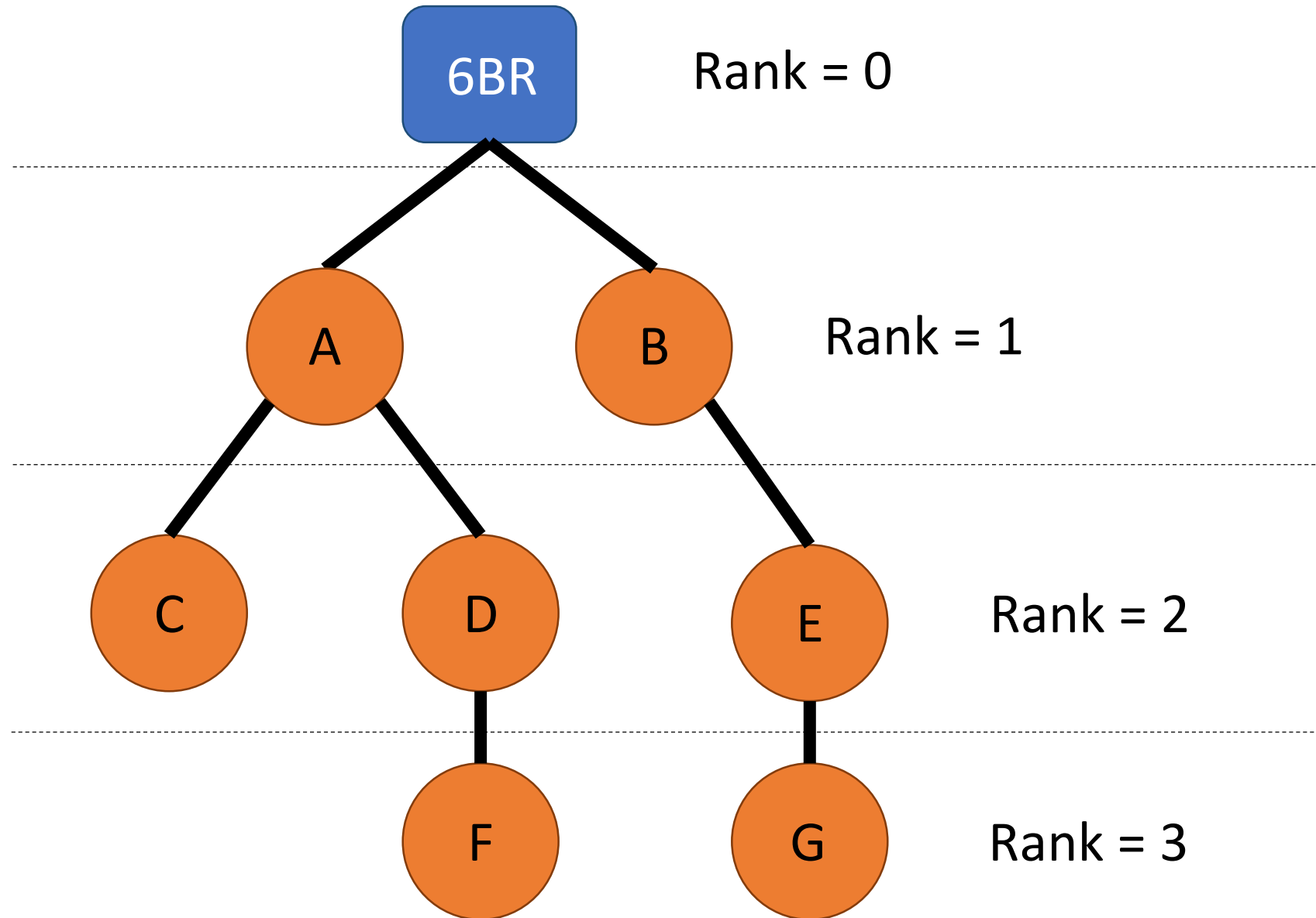
Based on the two-mode design, D-WARD+ is more suitable to a smart home environment than D-WARD. By not literally dropping packets as in D-WARD, D-WARD+ instead informs devices to transmit more slowly. Doing so avoids retransmissions of packets from benign devices, thus lowering network overhead and power consumption.

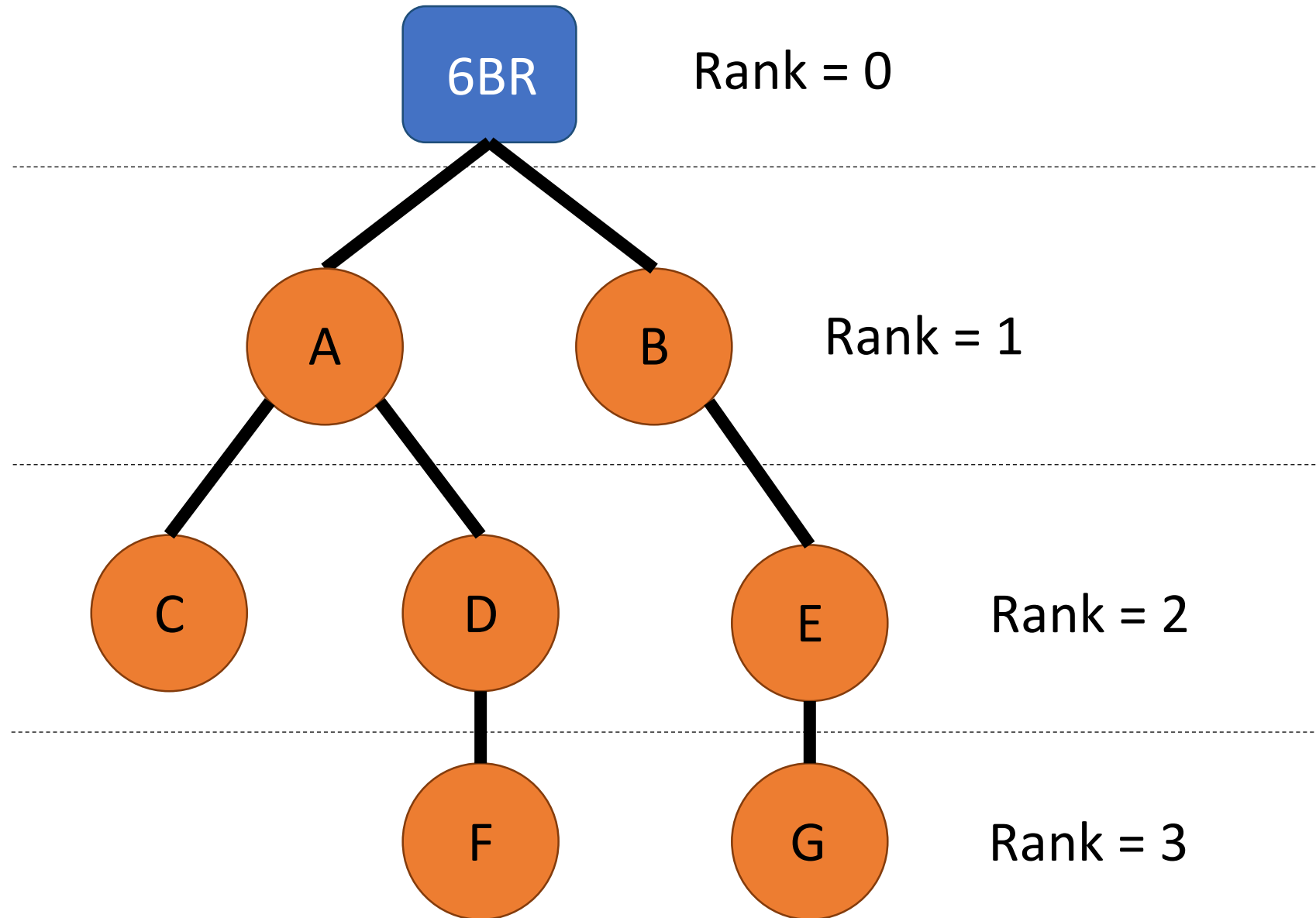
# Case Study 2

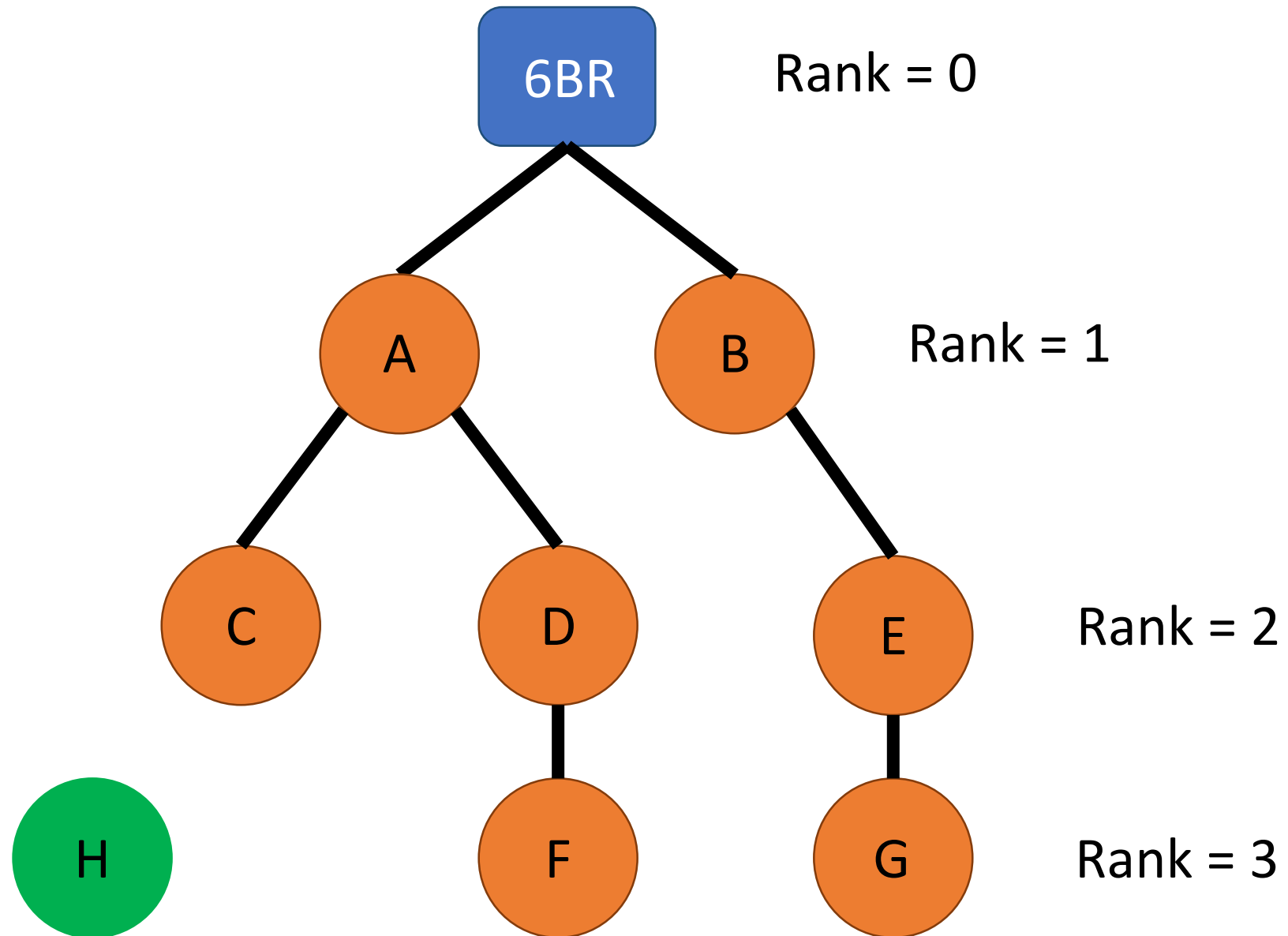
# 6LoWPAN Networks

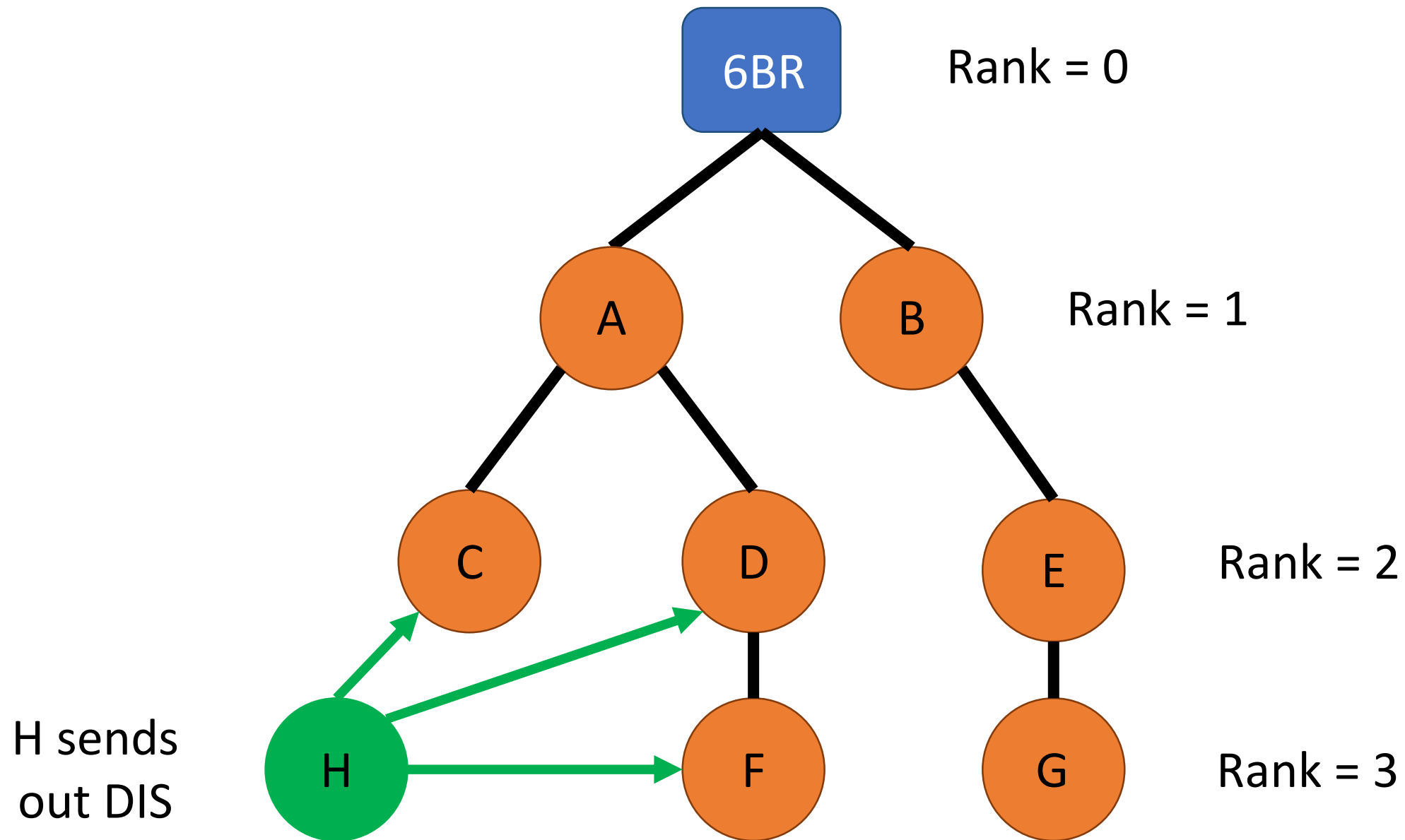
- 6LoWPAN (IPv6 over Low power Wireless Personal Area Networks): a wireless technology that combines IPv6 and Low-power Wireless Personal Area Networks (LoWPAN) to enable low-powered devices to communicate using an Internet protocol
- 6LoWPAN uses RPL (Routing Protocol over Low Powered and Lossy Networks) as its routing protocol

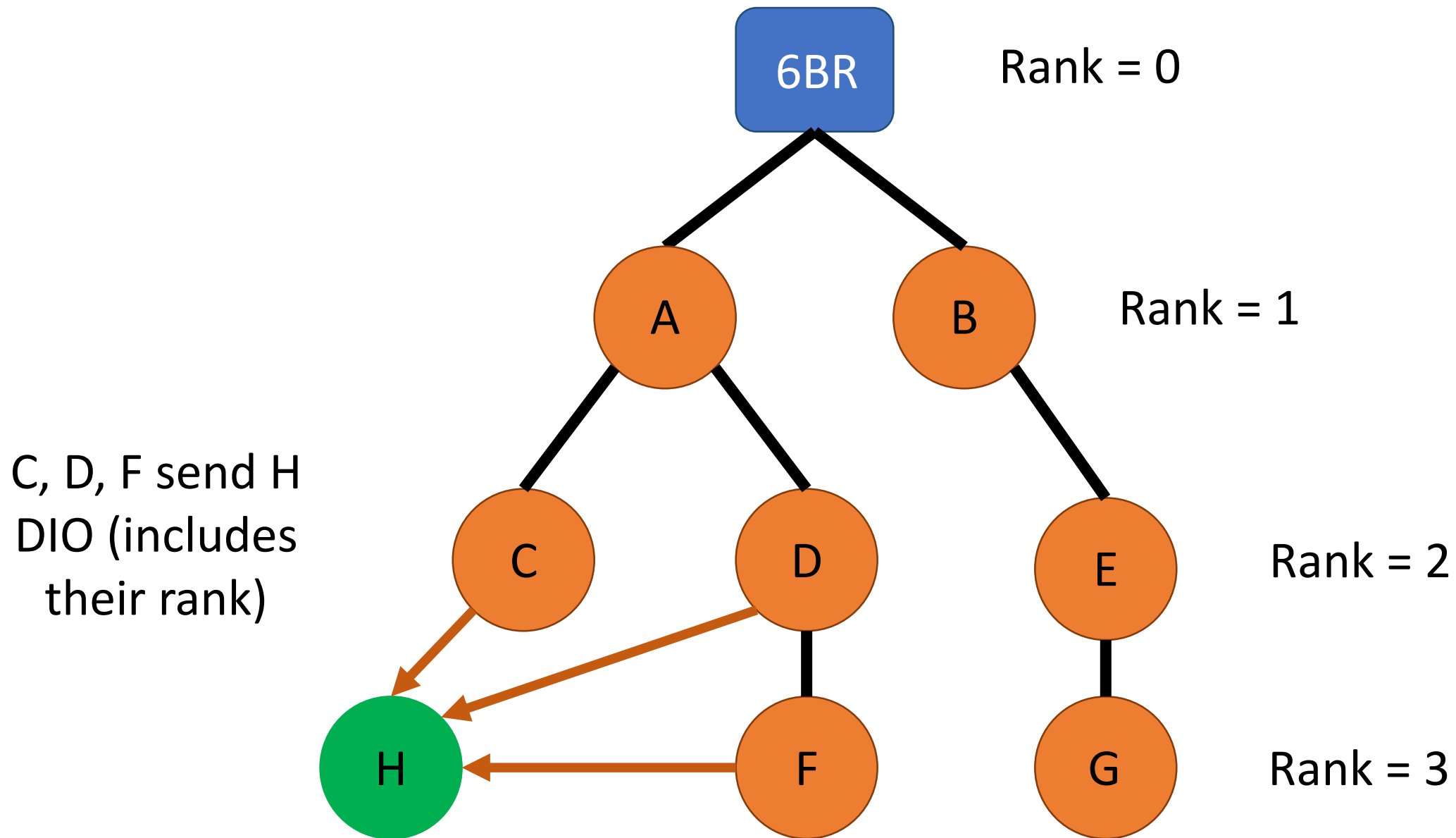




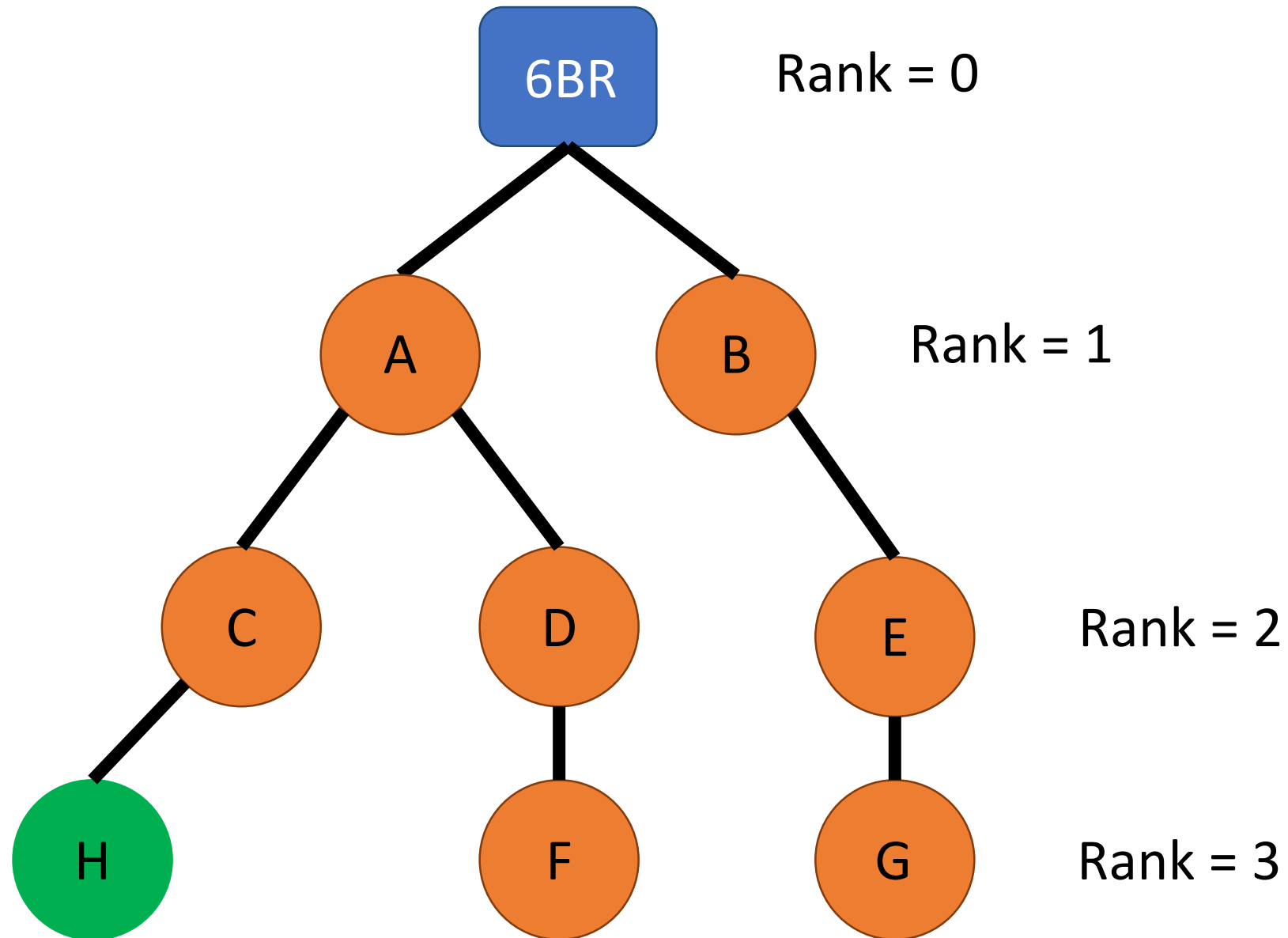


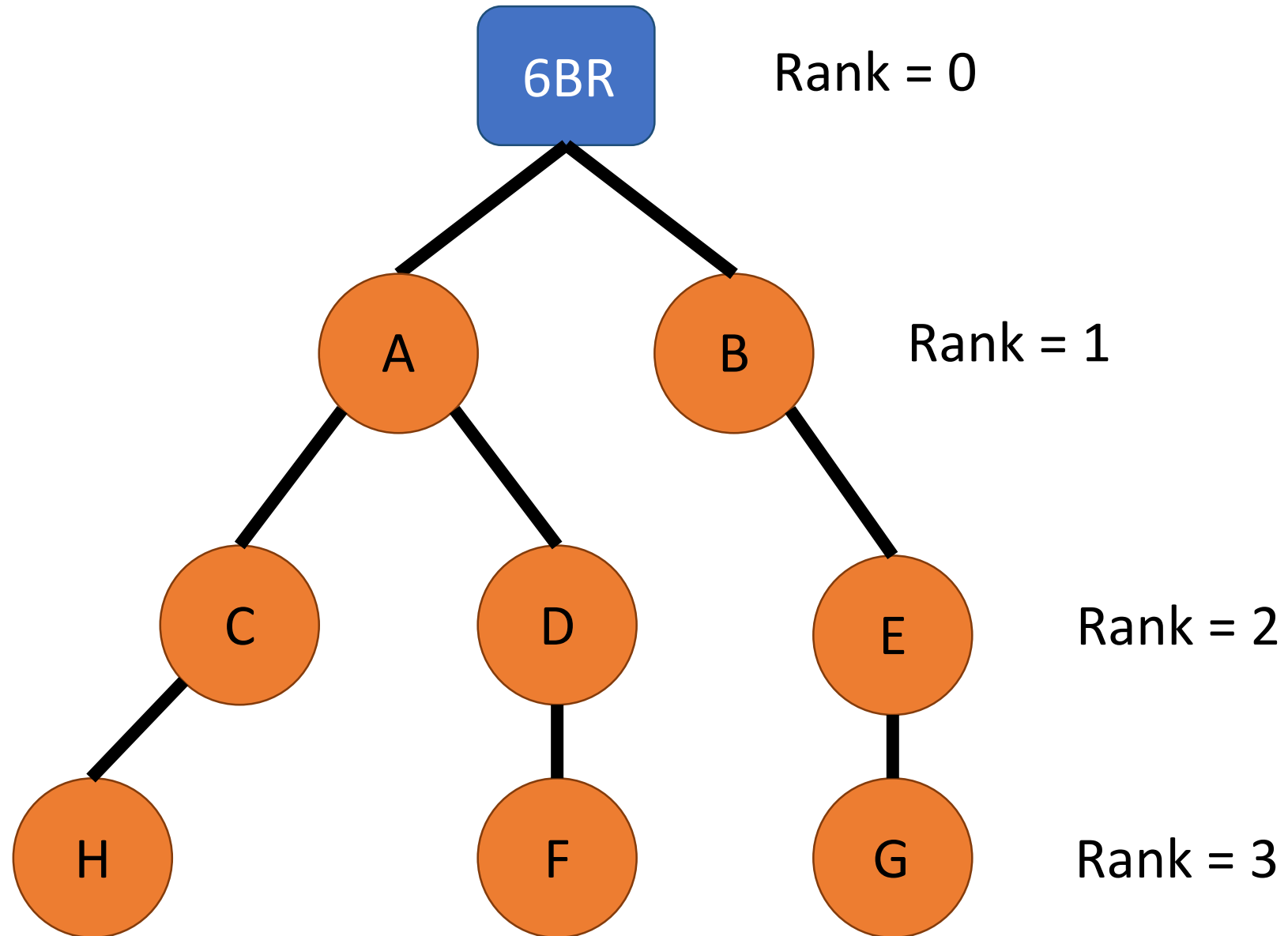


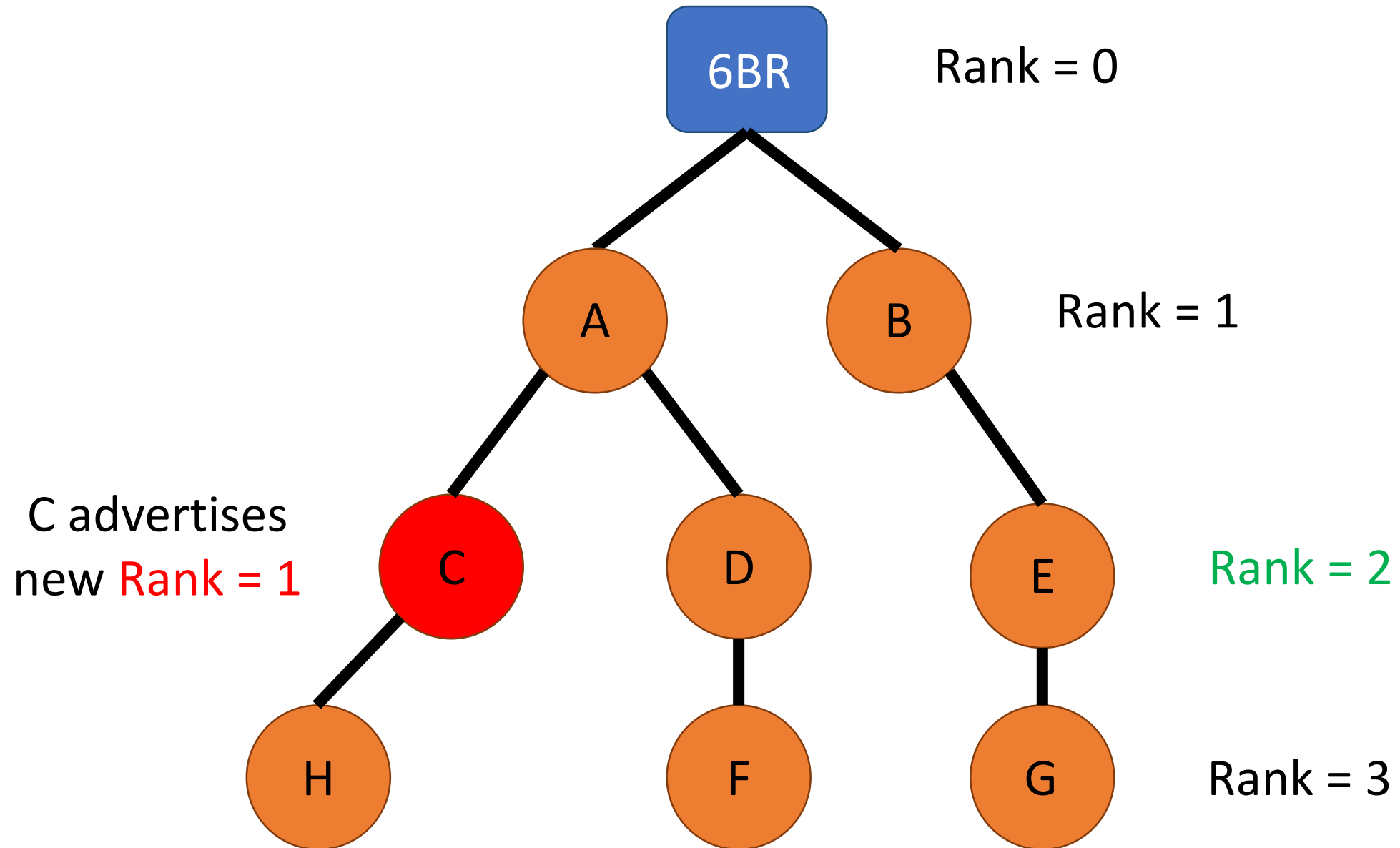


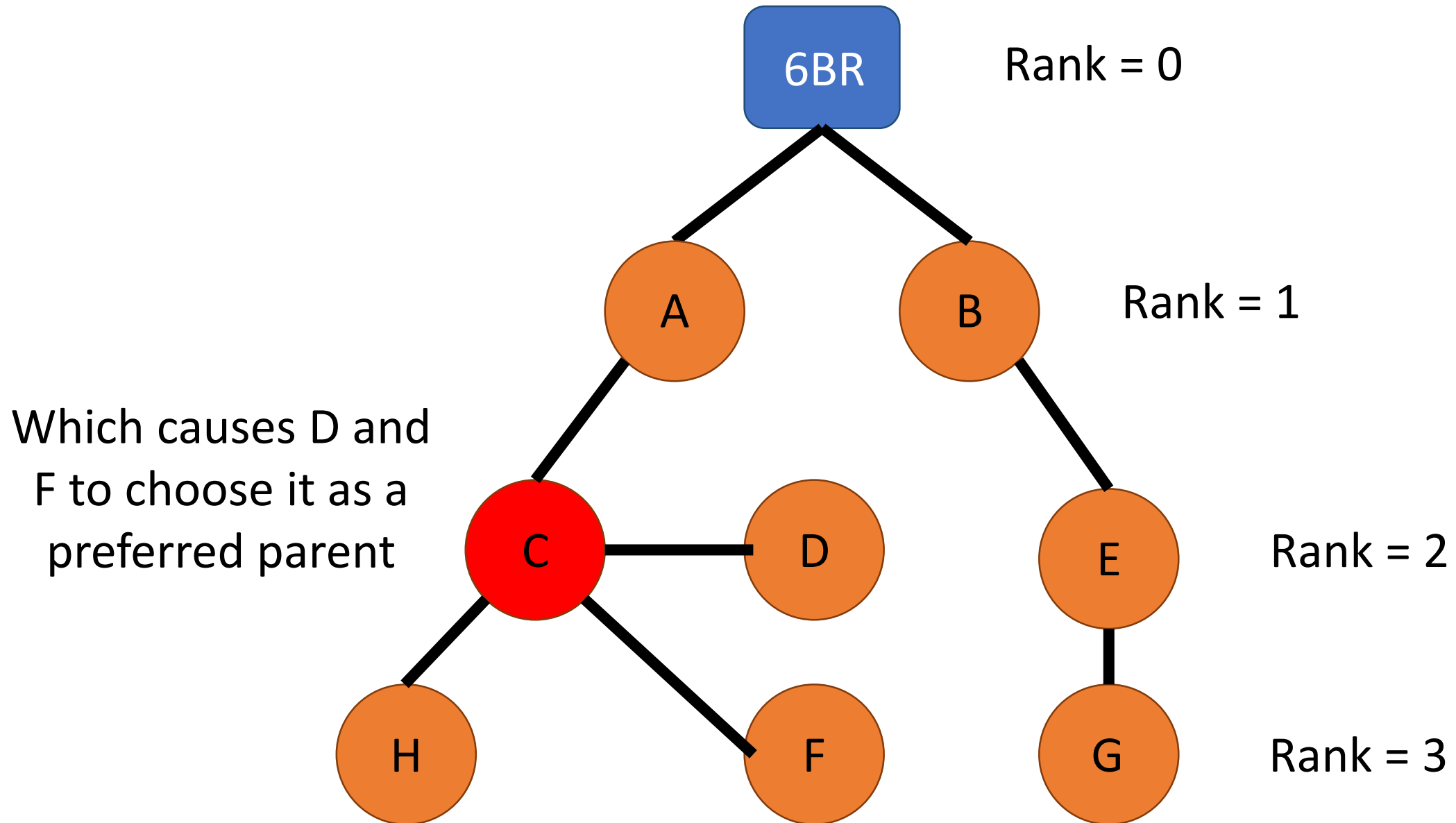


H creates  
parent set  
(C, D) and  
chooses  
preferred  
parent (C)









# Prior Art: SVELTE Against the Sinkhole Attack in 6LoWPAN

- Two main modules running on the border router (6BR) of a 6LoWPAN network:
  1. **6LoWPAN Mapper (6Mapper)**: gathers information about the network and determines the routing map (DODAG rooted at 6BR)
  2. Intrusion detection module: checks the rank inconsistency in data obtained by 6Mapper to detect sinkhole attacks
- 6Mapper sends probing messages to all nodes in network at regular intervals (e.g., 2 minutes)
- Each node then sends a response message to 6Mapper, which includes its node ID, node rank, parent ID, and all of its neighbors' IDs and ranks.

Raza, Shahid, Linus Wallgren, and Thiemo Voigt. "SVELTE: Real-time intrusion detection in the Internet of Things." *Ad Hoc Networks* 11.8 (2013): 2661-2674.

# SVELTE+: A Two-Mode Approach Against 6LowPAN Sinkhole Attacks

- Manager (6BR): 6Mapper module from SVELTE
- Policy checker (6BR): two suspicious behavior handling routines
  1. Sinkhole detection routine (i.e., the intrusion detection module from SVELTE) that inspects the ranks of nodes in the routing map to determine if a sinkhole attack is occurring
  2. Sinkhole mitigation routine that SVELTE+ newly introduced to mitigate a detected sinkhole attack
- Watchdog (device): monitors the ranks of its neighbors and alerts the manager of a suspicious behavior when it receives a new rank advertisement

# In Conclusion

SVELTE+ can reduce the latency in detecting sinkhole attacks to a negligible amount because the watchdog immediately invokes the suspicious behavior handler whenever a new rank is advertised, without having to wait for the next probing interval, as in SVELTE.

SVELTE+ also decreases the network overhead and device power consumption as compared to SVELTE as a result of on-demand probing versus periodic probing.